

KRAMER



USER MANUAL

MODEL:

860

HDMI 18G Signal Generator & Analyzer



Scan for full manual

860 Quick Start Guide

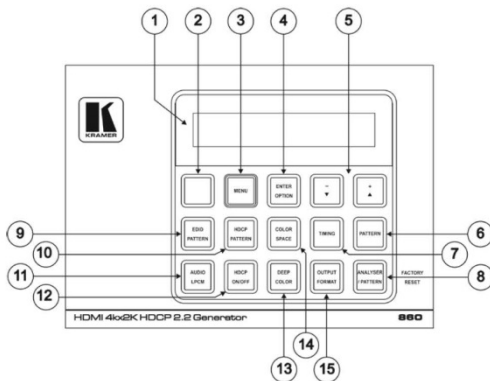
This guide helps you install and use your **860**.

Go to www.kramerav.com/downloads/860 to download the latest user manual and check if firmware upgrades are available.

Step 1: Check What's in the Box

- ✓ **860** HDMI 18G (6G per graphic channel) Signal Generator & Analyzer
- ✓ LR-40 Infrared remote control transmitter with batteries
- ✓ Heavy duty, waterproof, padded protective case (**860C** model)
- ✓ 5.2V/4A Power adapter
- ✓ 1 Quick start guide

Step 2: Get to know your 860

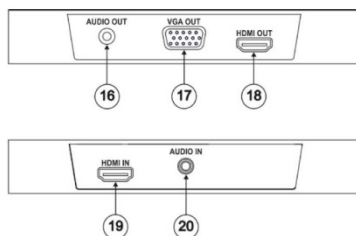


Note: Remove the protective film covering the OLED display, buttons, and so on from the top panel of the **860**.

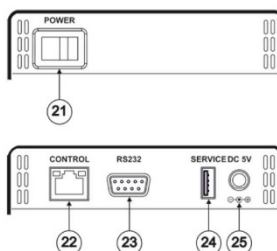
| # | Feature | Function |
|---|---------------------|---|
| 1 | OLED Display | Displays the current signal analysis information or test pattern mode selection details including input and/or output resolution timing. The screen layout changes completely depending on the unit's mode. |
| 2 | IR Window | Accepts IR signals from the included IR remote for control of this unit only. |
| 3 | MENU Button | Press to enter the OSD menu or to navigate out from menu items. |
| 4 | ENTER/OPTION Button | Press to confirm a selection or to go deeper into a menu item. |
| 5 | +/- and ▲/▼ Buttons | Press to move up and down or adjust selections within menus. |
| 6 | PATTERN Button | Pattern mode: Press to enable selection of the test pattern used. Press again to select additional variations (if available). Analyzer mode: Press to turn on/off a "title-safe/action-safe" overlay. |
| 7 | TIMING Button | Press to enable selection of the output timing and resolution used. Note: If required, in Analyzer mode, select "Bypass" timing to disable scaling the source output signal before it is sent to the display. |

| # | Feature | Function |
|----|---------------------------|---|
| 8 | ANALYZER / PATTERN Button | Press to switch the unit between Analyzer Mode (LED=Red) and Pattern Mode (LED=Blue). In Analyzer Mode: Press and hold for 2 seconds to force an RX hot-plug. In Pattern Mode: Press and hold for 2 seconds to turn on/off the AVMMute bit within the output's General Control Packet (GCP). Press and hold while powering the unit to perform a factory reset. |
| 9 | EDID PATTERN Button | Press to enable selection of the EDID to use on the HDMI input port. |
| 10 | HDCP PATTERN Button | Press to enable/disable the OSD display of the detected HDCP version support and handshaking information between the sink and source. In Analyzer mode the unit is the RX, in Pattern mode the unit is the TX. In Pattern mode, if HDCP handshaking fails, an error message "HDCP OUT FAIL" is displayed on the OSD. |
| 11 | AUDIO LPCM Button | Analyzer mode: Press to select which digital audio source pair (0-3) is routed to the primary stereo channel (LPCM 2.0 and headphone output) for monitoring. Pattern mode: Press to switch between LPCM 2.0, 5.1, and 7.1 channel test tone output formats. Press and hold for 2 seconds to allow adjustment of the output volume. |
| 12 | HDCP ON/OFF Button | Press to switch between supported HDCP versions or to disable HDCP. In Analyzer mode: OFF, HDCP 1.4, and HDCP 1.4+2.2 modes are available for the input port. In Pattern mode: OFF, HDCP 1.4, and HDCP 2.2 modes are available for the output port. |
| 13 | DEEP COLOR Button | Press repeatedly to switch between the available output color bit depth options: Off=8-bit, Red=10-bit, Blue=12-bit. |
| 14 | COLOR Space Button | Press repeatedly to switch between the available color space formats: Red=RGB, Blue=YCbCr 4:4:4, Purple=YCbCr 4:2:0, Off=YCbCr 4:2:2. |
| 15 | OUTPUT FORMAT Button | Press to switch between DVI and HDMI output formats. Press and hold the button for 2 seconds to disable/enable video output completely. |

Front / Rear:



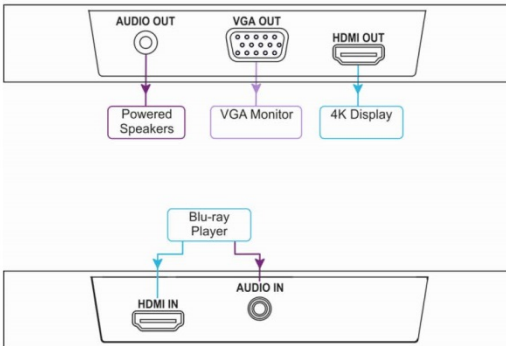
Left / Right:



| # | Feature | Function |
|----|---------------------------|---|
| 16 | AUDIO OUT 3.5mm Connector | Connect to powered speakers or an amplifier for stereo analog audio output. |
| 17 | VGA OUT Connector | Connect to a VGA (RGBHV) monitor or display for analog video output. |
| 18 | HDMI OUT Connector | Connect to HDMI TVs, monitors or amplifiers for digital video and audio output. |
| 19 | HDMI IN Connector | Connect to HDMI source equipment such as a media player, game console or set-top box. |
| 20 | AUDIO IN 3.5mm Connector | Connect to the stereo analog output of a device such as a CD player or PC. |
| 21 | POWER Switch | Powers the device ON or OFF (after connecting a power source). |
| 22 | CONTROL RJ-45 Connector | Connect directly, or through a network switch, to your PC/laptop to control the unit via Telnet. |
| 23 | RS232 Connector | Connect directly to your PC/laptop to send RS-232 commands to control the unit. |
| 24 | SERVICE USB Connector | This slot is used for firmware updates and uploading customer designed test pattern files. Warning: Do not disconnect power to the unit while a firmware update is in progress. |
| 25 | DC 5V | Plug the 5V DC power supply into the unit and connect it to an AC wall outlet. |

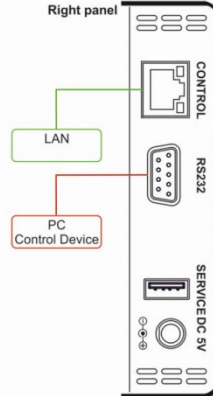
Step 3: Connect the inputs and outputs

Front panel



Rear panel

Right panel



Step 4: Connect the power

Connect the 5V DC power adapter to the **860** and plug the adapter into the mains electricity.

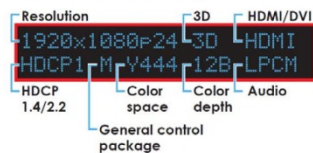
Step 5: Set operation parameters via the OSD menu

Enter the OSD menu via the MENU button on the front panel. Select Analyzer mode (LED = red) or Pattern mode (LED = blue) and set parameters as required, using the arrow buttons. Press the ENTER button to accept changes and to change menu settings.

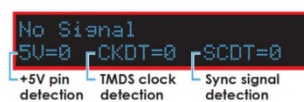
The OSD menu is displayed on the video output. The OSD / OLED menu options differ according to the selected mode.

OLED Display

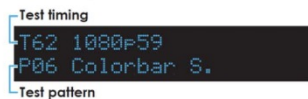
Analyzer mode, with live video signal:



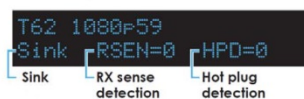
Analyzer mode, without live video signal:



Pattern mode, with connected sink:



Pattern mode, without connected sink:



OSD Menus:

Analyzer mode main menus:

| | | |
|--------------------|--------------------|------------------|
| Source Monitor | Video Timing | Audio Timing |
| Packet | EDID Analyzer | EDID Emulator |
| HDCP Input Monitor | SCDC Input Monitor | RX Port Controls |
| Output Resolution | OSD Settings | Ethernet |
| Setup | Information | |

Pattern mode main menus:

| | | |
|---------------------|---------------------|---------------------|
| Sink Monitor | Pattern | Audio Output |
| EDID Analyzer | EDID Emulator | HDCP Output Monitor |
| HDR Output Emulator | SCDC Output Monitor | TX Port Controls |
| Output Resolution | OSD Settings | Ethernet |
| Setup | Information | |

IR remote controller:

IR remote controller: RS-232 and Ethernet:



| | | | |
|--|---|---------------------|---------------|
| RS-232 | | | |
| Baud Rate: | 115,200 | Parity: | None |
| Data Bits: | 8 | Flow Control: | None |
| Stop Bits: | 1 | | |
| Ethernet | | | |
| To reset the IP settings to the factory reset values go to: Menu-> Setup-> Ethernet Reset-> Change the option to YES and press Enter | | | |
| IP Address: | 192.168.1.39 | TCP Port #: | Not supported |
| Subnet mask: | 255.255.0.0 | Default UDP Port #: | Not supported |
| Default gateway: | 0.0.0.0 | Maximum UDP Ports: | Not supported |
| Full Factory Reset | | | |
| OSD | Go to: Menu-> Setup-> Factory Reset->Change the option to Yes and press Enter | | |
| Top Panel | Press and hold the ANALYZER / PATTERN button while powering the device on | | |
| Telnet Command | \$factory | | |
| RS-232/Telnet Command | | | |
| Command Format: | Telnet | | |
| Example (display the Ethernet link status): | \$net link?<CR> | | |

| | | |
|---|---|---|
| INPUTS: | 1 HDMI 1 unbalanced stereo audio (2Vrms max. / 20kΩ) on a 3.5mm jack 1 RS-232 on a 9-pin D-sub connector 1 Ethernet on an RJ-45 connector 1 USB connector | |
| OUTPUTS: | 1 HDMI 1 VGA on a 15-pin HD connector 1 unbalanced stereo audio (2Vrms max. / 560Ω) on a 3.5mm jack | |
| COMPLIANCE WITH HDMI STANDARD: | Up to HDMI 2.0 and HDCP 2.2 | |
| CONTROLS: | Panel buttons with OLED display, OSD, RS-232, IR, and Ethernet | |
| MAXIMUM DATA RATE: | 18Gbps (6Gbps per graphic channel) | |
| ESD PROTECTION: | Human body model: ±8 kV (air-gap discharge) ±4 kV (contact discharge) | |
| OPERATING TEMPERATURE: | 0° to +40°C (32° to 104°F) | |
| STORAGE TEMPERATURE: | -20° to +60°C (-4° to 140°F) | |
| HUMIDITY: | 20% to 90%, RHL non-condensing | |
| POWER CONSUMPTION: | 5V DC, 1.6A | |
| POWER SUPPLY: | 5.2V/4A | |
| CHASSIS MATERIAL: | Metal | |
| SAFETY REGULATORY COMPLIANCE: | CE | |
| HEAVY DUTY FLIGHT CASE (860C MODEL): | External Dimensions: | 30.5cm x 26.9cm x 14.7cm (12" x 10.6" x 5.8") W, D, H |
| | Internal Dimensions: | 27.8cm x 20.3cm x 11.5cm (10.9" x 8" x 4.5") W, D, H |
| | Lid Depth: | 3.0cm (1.2") |
| | Bottom Depth: | 8.5cm (3.5") |
| | Material: | Engineer resin and glass fiber |
| | Weight: | 1.5Kg (3.3lbs) |
| | Waterproof Standard: | IP67 |

Specifications are subject to change without notice. For the most updated resolution list, go to our Web site at www.kramerav.com

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1 Introduction

Welcome to Kramer Electronics! Since 1981, Kramer Electronics has been providing a world of unique, creative, and affordable solutions to the vast range of problems that confront video, audio, presentation, and broadcasting professionals on a daily basis. In recent years, we have redesigned and upgraded most of our line, making the best even better!

Our 1,000-plus different models now appear in 14 groups that are clearly defined by function: GROUP 1: Distribution Amplifiers; GROUP 2: Switchers and Routers; GROUP 3: Control Systems; GROUP 4: Format/Standards Converters; GROUP 5: Range Extenders and Repeaters; GROUP 6: Specialty AV Products; GROUP 7: Scan Converters and Scalers; GROUP 8: Cables and Connectors; GROUP 9: Room Connectivity; GROUP 10: Accessories and Rack Adapters; GROUP 11: Sierra Video Products; GROUP 12: Digital Signage; GROUP 13: Audio; and GROUP 14: Collaboration.

Congratulations on purchasing your Kramer **860** HDMI 18G (6G per graphic channel) Signal Generator & Analyzer. This product, which incorporates HDMI™ technology, is ideal for:

- Installer / Integrator multi-function test tool
- HDMI source and sink testing
- UHD system / SCDC error identification
- Third-party equipment setup
- Source and sink EDID reading, writing and saving
- HDCP compliance verification
- Production testing
- R&D design and testing

2 Getting Started

We recommend that you:

- Unpack the equipment carefully and save the original box and packaging materials for possible future shipment
- Review the contents of this user manual



Go to www.kramerav.com/downloads/860 to check for up-to-date user manuals, application programs, and to check if firmware upgrades are available (where appropriate).

2.1 Achieving the Best Performance

To achieve the best performance:

- Use only good quality connection cables (we recommend Kramer high-performance, high-resolution cables) to avoid interference, deterioration in signal quality due to poor matching, and elevated noise levels (often associated with low quality cables)
- Do not secure the cables in tight bundles or roll the slack into tight coils
- Avoid interference from neighbouring electrical appliances that may adversely influence signal quality
- Position your **860** away from moisture, excessive sunlight and dust



This equipment is to be used only inside a building. It may only be connected to other equipment that is installed inside a building.

2.2 Safety Instructions DC



Caution: There are no operator serviceable parts inside the unit

Warning: Use only the Kramer Electronics power supply that is provided with the unit

Warning: Disconnect the power and unplug the unit from the wall before installing

2.3 Recycling Kramer Products

The Waste Electrical and Electronic Equipment (WEEE) Directive 2002/96/EC aims to reduce the amount of WEEE sent for disposal to landfill or incineration by requiring it to be collected and recycled. To comply with the WEEE Directive, Kramer Electronics has made arrangements with the European Advanced Recycling Network (EARN) and will cover any costs of treatment, recycling and recovery of waste Kramer Electronics branded equipment on arrival at the EARN facility. For details of Kramer's recycling arrangements in your particular country go to our recycling pages at www.kramerav.com/support/recycling/.

3 Overview

The **860** HDMI 18G (6G per graphic channel) Signal Generator & Analyzer is an advanced and handy tool for generating, testing and verifying the signal path within your (up to) 4K@60Hz (4:4:4) HDMI 2.0 / HDCP 2.2 ecosystem. With 88 built-in resolutions, 55 test patterns and over a dozen types of A/V analysis functions, this unit provides an enormous range of testing options. HDMI data packet, EDID and HDCP analysis is supported along with EDID upload and emulation. Additionally the Status and Control Data Channel (SCDC) can be monitored, allowing HDMI 18G signal detection and analysis. Up to 8 channels of LPCM audio test tones can be generated with a wide range of frequencies.

The unit also supports the ability to upload up to 2 user-generated graphic files which can be used as additional test patterns. The use of multi-function and multi-color backlit buttons allows for easy operation of the unit's wide variety of functions and a clear OLED display provides a way to quickly view the current signal status information. In addition to the front panel buttons, the unit can also be controlled via RS-232, Telnet and IR providing a complete range of control options.

The **860** features:

- Resolution support up to 4K@60Hz (4:4:4)
- HDMI 2.0, HDCP 2.2, HDCP 1.4 and DVI 1.0 compliance
- Analysis of source and sink data paths up to 18G HDMI signals (6G per graphic channel)
- Analysis of HDMI data packets
- Analysis and control of HDCP v1.4 and v2.2
- Analysis and emulation of EDID data, including SCDC
- Analysis of input audio signals
- HDR bypass and analysis support
- HDMI timing generation up to 4096x2160@60Hz 4:4:4, 8-bit
- Heavy duty, waterproof, padded protective case (**860C** model)

- HDMI and VGA signal output generation:
VGA output supports 350p, 480p, 576p, 720p, 1080i, 1080p, 640×480, 800×600, 1024×768, 1280×1024, 1366×768, 1400×1050, 1440×900, 1600×900 (Reduced Blanking; RB), 1600×1200, 1680×1050, 1920×1200 (RB), 2048×1080p
HDMI output supports 350p, 480p, 576p, 720p, 1080i, 1080p, 640×480, 800×600, 1024×768, 1280×1024, 1366×768, 1400×1050, 1440×900, 1600×900 (RB), 1600×1200, 1680×1050, 1920×1200 (RB), 3G4K, 6G4K
- 2 custom user test pattern resolutions: 640×480 & 1920×1080
- External stereo audio input and output
- LPCM sinewave audio generation – up to 8 channels
- Front-panel, RS-232, Telnet, and IR Remote controls
- OLED display with rapid updates of current status information
- Detailed OSD for settings and informational displays
- Supports USB firmware and pattern update
- Small and portable unit

3.1 Defining the 860 HDMI 18G Signal Generator & Analyzer

This section defines the **860**.

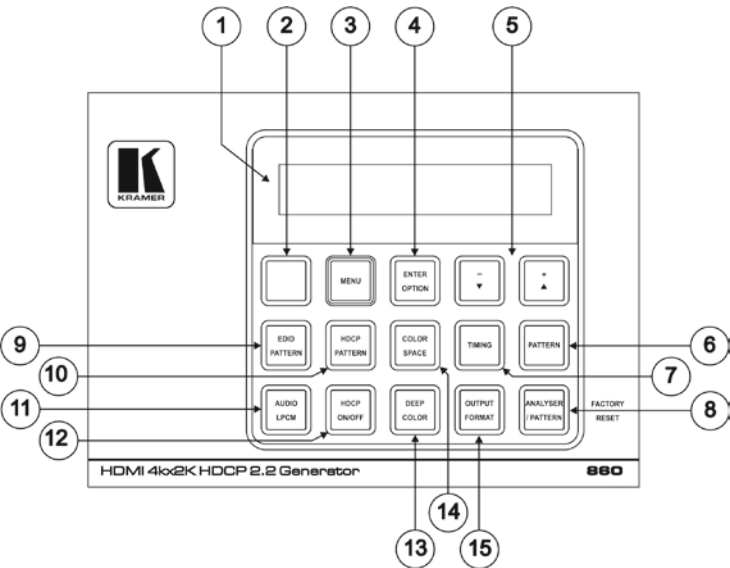


Figure 1: 860 HDMI 18G Signal Generator & Analyzer – Top Panel

| # | Feature | Function |
|---|---------------------|---|
| 1 | OLED Display | Displays the current signal analysis information or test pattern mode selection details including input and/or output resolution timing. The screen layout changes completely depending on the unit's mode (see Section 5.1). |
| 2 | IR Window | Accepts IR signals from the included IR remote for control of this unit only (see Section 5.2). |
| 3 | MENU Button | Press to enter the OSD menu or to navigate out from menu items (see Section 5.3). |
| 4 | ENTER/OPTION Button | Press to confirm a selection or to go deeper into a menu item. When the selected function has additional options, the associated buttons' LEDs illuminate together with the ▼/▲ (~/+) buttons. |
| 5 | +/- and ▲/▼ Buttons | Press to move up and down or adjust selections within menus. These buttons illuminate when the selected function has values that can be adjusted up or down. |
| 6 | PATTERN Button | Pattern mode: Press to enable selection of the test pattern used. The ▼/▲ buttons illuminate and are used to select the new pattern. The new test pattern automatically becomes active after selecting it and pausing for 2 seconds. Press again to select additional variations (if available). Analyzer mode: Press to turn on/off a "title-safe/action-safe" overlay. |

| # | Feature | Function |
|----|---------------------------|---|
| 7 | TIMING Button | <p>Press to enable selection of the output timing and resolution used. The ▼/▲ buttons illuminate and are used to select the new timing. The currently selected timing is shown on the OLED display. The new timing automatically becomes active after selecting it and pausing for 2 seconds.</p> <p>Note: If required, in Analyzer mode, select "Bypass" timing to disable scaling the source output signal before it is sent to the display. The LED blinks Red when timing is set to Bypass.</p> |
| 8 | ANALYZER / PATTERN Button | <p>Press to switch the unit between Analyzer Mode (LED=Red) and Pattern Mode (LED=Blue).</p> <p>In Analyzer Mode: Press and hold for 2 seconds to force an RX hot-plug.</p> <p>In Pattern Mode: Press and hold for 2 seconds to turn on/off the AVMute bit within the output's General Control Packet (GCP).</p> <p>Press and hold while powering the unit to perform a factory reset.</p> |
| 9 | EDID PATTERN Button | <p>Press to enable selection of the EDID to use on the HDMI input port. The ▼/▲ buttons illuminate and are used to select the new EDID. The currently selected EDID is shown on the OLED display. The new EDID automatically becomes active after selecting it and pausing for 5 seconds.</p> |
| 10 | HDCP PATTERN Button | <p>Press to enable/disable the OSD display of the detected HDCP version support and handshaking information between the sink and source.</p> <p>In Analyzer mode the unit is the RX, in Pattern mode the unit is the TX.</p> <p>In Pattern mode, if HDCP handshaking fails, an error message "HDCP OUT FAIL" is displayed on the OSD.</p> |
| 11 | AUDIO LPCM Button | <p>Analyzer mode: Press to select which digital audio source pair (0-3) is routed to the primary stereo channel (LPCM 2.0 and headphone output) for monitoring. The LED color indicates the selection (Off=SD0, Red=SD1, Blue=SD2, Purple=SD3).</p> <p>Pattern mode: Press to switch between LPCM 2.0 (LED=Red), 5.1 (LED=Blue) and 7.1 (LED=Purple) channel test tone output formats. Press and hold for 2 seconds to allow adjustment of the output volume.</p> |
| 12 | HDCP ON/OFF Button | <p>Press to switch between supported HDCP versions or to disable HDCP. In Analyzer mode: OFF (LED=Off), HDCP 1.4 (LED=Red), and HDCP 1.4+2.2 (LED=Blue) modes are available for the input port. In Pattern mode: OFF, HDCP 1.4, and HDCP 2.2 modes are available for the output port.</p> |
| 13 | DEEP COLOR Button | <p>Press repeatedly to switch between the available output color bit depth options. The button's LED is colored to indicate the current bit depth: Off=8-bit, Red=10-bit, Blue=12-bit.</p> |
| 14 | COLOR Space Button | <p>Press repeatedly to switch between the available color space formats. The button's LED is colored to indicate the current color space: Red=RGB, Blue=YCbCr 4:4:4, Purple=YCbCr 4:2:0, Off=YCbCr 4:2:2.</p> |
| 15 | OUTPUT FORMAT Button | <p>Press to switch between DVI (LED=Blue) and HDMI (LED=Red) output formats. Press and hold the button for 2 seconds to disable/enable video output completely. The button's LED turns off when the output is disabled.</p> |

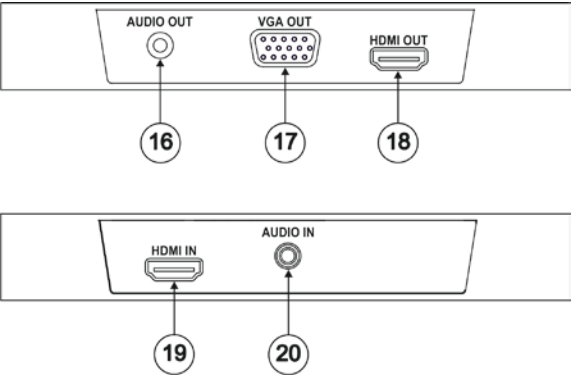


Figure 2: 860 HDMI 18G Signal Generator & Analyzer – Front / Rear Panels

| # | Feature | Function |
|----|---------------------------|---|
| 16 | AUDIO OUT 3.5mm Connector | Connect to powered speakers or an amplifier for stereo analog audio output |
| 17 | VGA OUT Connector | Connect to a VGA (RGBHV) monitor or display for analog video output. |
| 18 | HDMI OUT Connector | Connect to HDMI TVs, monitors or amplifiers for digital video and audio output. |
| 19 | HDMI IN Connector | Connect to HDMI source equipment such as a media player, game console or set-top box. |
| 20 | AUDIO IN 3.5mm Connector | Connect to the stereo analog output of a device such as a CD player or PC. |

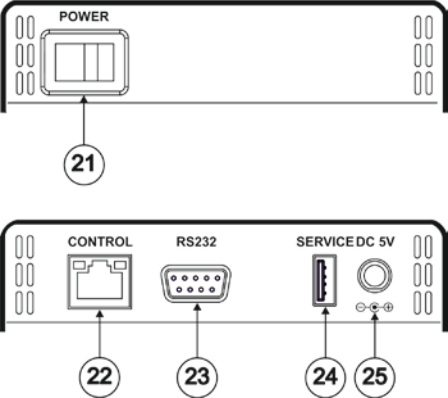


Figure 3: 860 HDMI 18G Signal Generator & Analyzer – Left / Right Panels

| # | Feature | Function |
|----|-------------------------|---|
| 21 | POWER Switch | Powers the device ON or OFF (after connecting a power source). |
| 22 | CONTROL RJ-45 Connector | Connect directly, or through a network switch, to your PC/laptop to control the unit via Telnet. |
| 23 | RS232 Connector | Connect directly to your PC/laptop to send RS-232 commands to control the unit. |
| 24 | SERVICE USB Connector | This slot is used for firmware updates and uploading customer designed test pattern files. Warning: Do not disconnect power to the unit while a firmware update is in progress. |
| 25 | DC 5V | Plug the 5V DC power supply into the unit and connect it to an AC wall outlet. |

4 Connecting the 860



Always switch off the power to each device before connecting it to your **860**. After connecting your **860**, connect its power and then switch on the power to each device.



You do not have to connect all the inputs and outputs, connect only those that are required.

To connect the **860**, as illustrated in the example in [Figure 4](#), do the following:

1. Connect a source device to the HDMI IN connector (for example, a Blu-ray player).
2. If required, connect an analog audio source device to the AUDIO IN 3.5mm connector (for example, a Blu-ray player).
3. Connect the HDMI OUT connector to an HDMI acceptor (for example, a 4K TV).
4. Connect the VGA OUT connector to a VGA monitor.
5. If required, connect the AUDIO OUT connector to an analog audio acceptor (for example, powered speakers).
6. Connect a PC to the RS-232 connector.
7. Connect the CONTROL RJ-45 connector to your local area network.
8. Connect the power cord (not shown in [Figure 4](#)).

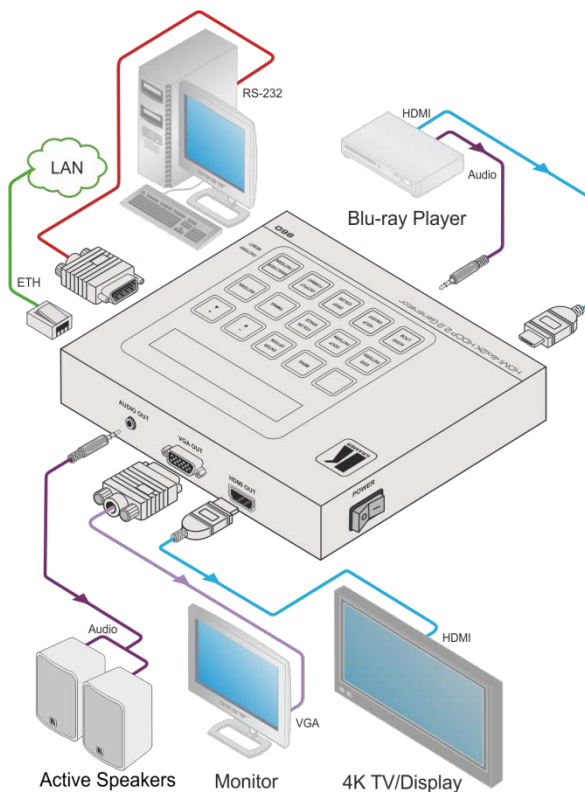


Figure 4: Connecting the 860 HDMI 18G Signal Generator & Analyzer

4.1 Connecting to the 860 via RS-232

You can connect to the **860** via an RS-232 connection using, for example, a PC. Note that a null-modem adapter/connection is not required.

To connect to the **860** via RS-232, connect the RS-232 9-pin D-sub rear panel port on the **860** via a 9-wire straight cable (only connect pin 2 to pin 2, pin 3 to pin 3, and pin 5 to pin 5) to the RS-232 9-pin D-sub port on your PC

4.2 Connecting to the 860 via Ethernet

You can connect to the **860** via Ethernet using either of the following methods:

- Directly to the PC using a crossover cable (see [Section 4.2.1](#))
- Via a network hub, switch, or router, using a straight-through cable (see [Section 4.2.2](#))



If you want to connect via a router and your IT system is based on IPv6, contact your IT department for specific installation instructions.

4.2.1 Connecting the Ethernet Port Directly to a PC

You can connect the Ethernet port of the **860** directly to the Ethernet port on your PC using a crossover cable with RJ-45 connectors.



This type of connection is recommended for identifying the **860** with the factory configured default IP address.

After connecting the **860** to the Ethernet port, configure your PC as follows:

1. Click **Start > Control Panel > Network and Sharing Center**.
2. Click **Change Adapter Settings**.
3. Highlight the network adapter you want to use to connect to the device and click **Change settings of this connection**.

The Local Area Connection Properties window for the selected network adapter appears as shown in [Figure 5](#).

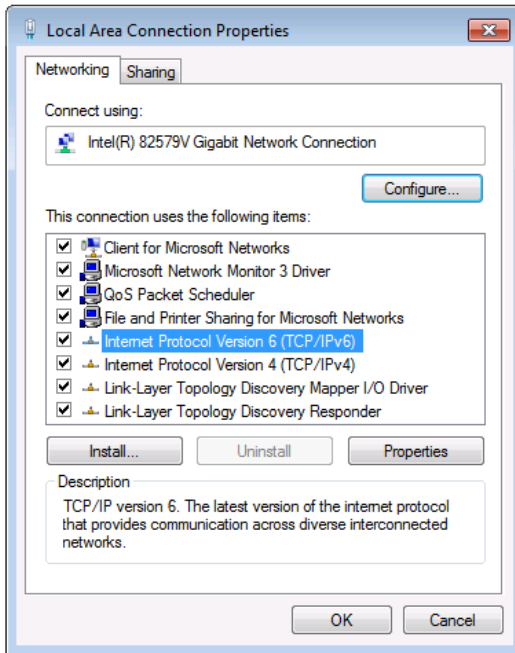


Figure 5: Local Area Connection Properties Window

4. Highlight either **Internet Protocol Version 6 (TCP/IPv6)** or **Internet Protocol Version 4 (TCP/IPv4)** depending on the requirements of your IT system.

5. Click **Properties**.

The Internet Protocol Properties window relevant to your IT system appears as shown in [Figure 6](#) or [Figure 7](#).

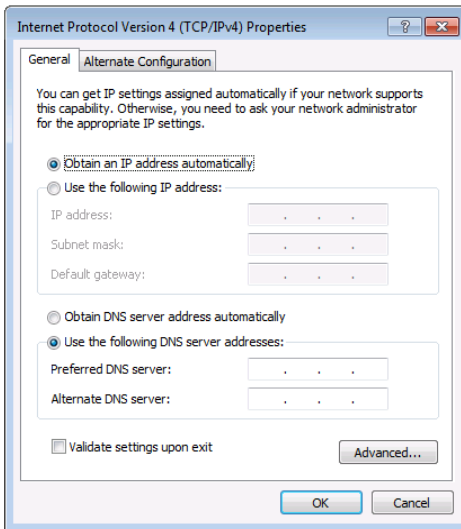


Figure 6: Internet Protocol Version 4 Properties Window

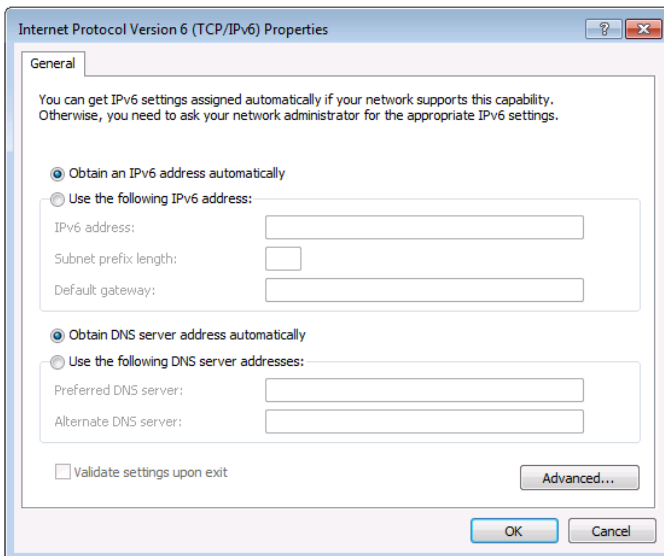


Figure 7: Internet Protocol Version 6 Properties Window

6. Select **Use the following IP Address** for static IP addressing and enter the details as shown in [Figure 8](#).

For TCP/IPv4 you can use any IP address between 192.168.1.1 to 192.168.1.255 (excluding 192.168.1.39) that is provided by your IT department.

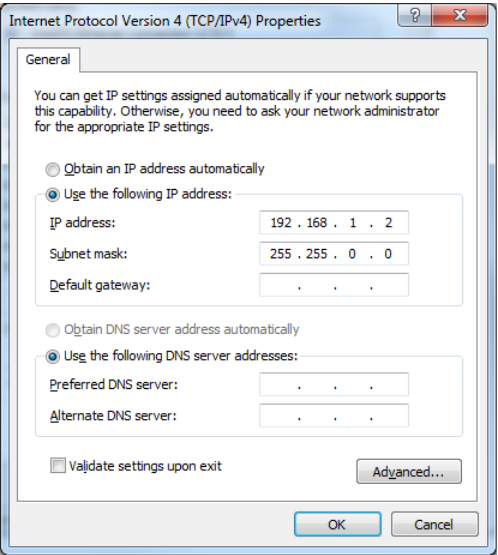


Figure 8: Internet Protocol Properties Window

7. Click **OK**.
8. Click **Close**.

4.2.2 Connecting the Ethernet Port via a Network Hub or Switch

You can connect the Ethernet port of the **860 to** the Ethernet port on a network hub or using a straight-through cable with RJ-45 connectors.

4.2.3 Configuring the Ethernet Port

You can set the Ethernet parameters via the OSD menu (see [Section 5.3](#)).

5 Operating the 860

5.1 Using the OLED Display

In Analyzer mode (Analyzer / Pattern button is red), if there is no live video source detected on the input port, the OLED displays any voltage, TMDS, or sync that may be present (Figure 9). Once a live video signal is detected, the unit displays that signal's current timing, format, HDCP version, AV Mute status, color space, color depth, and audio format (Figure 10).



Figure 9: OLED Display – Analyzer Mode without Live Video Signal

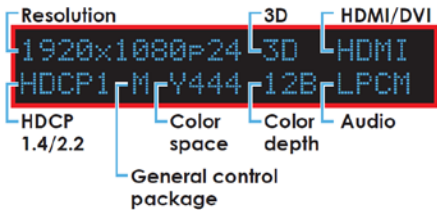


Figure 10: OLED Display – Analyzer Mode with Live Video Signal

In Pattern mode (Analyzer / Pattern button is blue), when the output is not connected to a sink, the unit displays the current output timing, RX Sense, and Hot-plug detection (HPD) status (Figure 11). Once an active sink is connected, the lower portion of the display changes to indicate the current test pattern number and name (Figure 12).

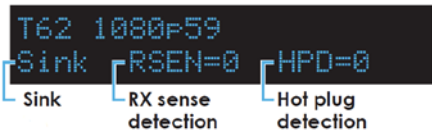


Figure 11: OLED Display – Pattern Mode without Connected Sink



Figure 12: OLED Display – Pattern Mode with Connected Sink

5.2 Using the Remote Control

The IR remote uses one out of 4 available address channels for control of the test pattern generator, allowing up to 4 to be located in the same area while being controlled by different remotes.

To connect a serial controller to the 860:

1. In the OSD main menu, select **Setup > IR Controller Address**.
2. Assign an address number (from 0 to 3) that matches the setting on the remote used with the unit ([Figure 13](#)). The default factory setting is 0.

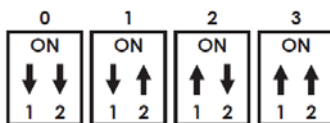


Figure 13: IR Remote Address Number

The IR remote's address can be set using the two DIP switches located on the back of the remote, inside the battery cover. The default factory setting is 0 (off, off).

You can control the **860** using the infrared remote control transmitter:



Figure 14: Infrared Remote Control Transmitter

| Keys | Function |
|--|--|
| Analyzer / Pattern | Switch between Analyzer and Pattern mode |
| EDID | Switch between the available EDIDs for the HDMI input |
| Color Space | Switch between the available color space formats (RGB, YCbCr 4:4:4, YCbCr 4:2:2 and YCbCr 4:2:0) |
| HDCP SW | Switch between supported HDCP versions or to disable HDCP |
| Format | Switch between DVI and HDMI output formats |
| VGA / WXGA / WUXGA / 480p / 720p / 1080p / 1080i / 4K3G / 4K6G | Directly select the output resolution |
| Output On / Output Off | Enable / disable video output |
| T- / T+ | Select a new output resolution timing. In the OSD menu, adjust selections. |
| P+ / P- | Change the current test pattern. In the OSD menu, move up and down |
| OK | After selecting a pattern, press and hold for 2 seconds to switch to alternate variations of the pattern. In the OSD menu, press to confirm selections. |
| Menu | Enter the OSD menu |
| Exit | Exit the OSD or cancel the selection |
| Source | Display source signal information on the OSD (Analyzer mode only) |
| Video T / Audio T | Display video / audio analysis details on the OSD (Analyzer mode only) |
| Packet | Display the HDMI input's packet analysis information (Analyzer mode only) |
| Hotplug | Force an RX hot-plug event on the input port (Analyzer mode only) |
| Sink | Display HDMI output detection / information on the OSD (Pattern mode only) |
| AVMute 1 / AVMute 0 | Turn on / off the AVMute bit in the output's GCP (Pattern mode only) |
| Audio CH | Analyzer mode: Select which digital audio source pair (0-3) is routed to the primary stereo channel for monitoring. Pattern mode: Switch between LPCM 2.0, 5.1 and 7.1 channel test tone output formats. |
| Mute / Vol- / Vol+ | Press Mute to mute both digital and analog audio outputs. Press Vol- / Vol+ to increase / decrease volume |

5.3 Using the OSD Menu

The control buttons let you control the **860** via the OSD menu. Press the:

- MENU button to enter or exit a menu
- ENTER button to accept changes and to change menu settings
- Arrow buttons to navigate the OSD menu, which is displayed on the video output

The OSD menu differs according to the selected mode:

- Analyzer mode (see [Section 5.3.1](#))
- Pattern mode (see [Section 5.3.2](#))

5.3.1 Analyzer Mode

| Main Menu | Sub Menu | Adjustments | Default |
|----------------|-----------------------|--|------------------------|
| Source Monitor | Analytic Data | | |
| Video Timing | Analytic Data | | |
| Audio Timing | Analytic Data | | |
| Packet | Analytic Data | | |
| EDID Analyzer | HDMI Sink | Analytic Data | |
| | VGA Sink | Analytic Data | |
| | RX EDID | Analytic Data | |
| | Default & Copied EDID | [D1]~[D10] Default EDID Settings & [C1]~[C10] Copied EDID Settings | |
| EDID Emulator | RX EDID Select | Copy HDMI Sink | [D4] 8B 2D 2CH LPCM HD |
| | | [D1] DVI | |
| | | [D2] VGA | |
| | | [D3] 8B 2D 2CH LPCM PC | |
| | | [D4] 8B 2D 2CH LPCM HD | |
| | | [D5] 12B 2D 8CH Bits 720p | |
| | | [D6] 12B 3D 8CH Bits HD | |
| | | [D7] 12B 2D 8CH Bits 4K6G | |
| | | [D8] 12B 2D 8CH HBR 4K3G | |
| | | [D9] 12B 2D 8CH HBR 4K420 | |
| | | [D10] 12B 2D 8CH HBR 4K6G | |
| | | [C1] Copy 01 | |
| | | [C2] Copy 02 | |
| | | [C3] Copy 03 | |
| | | [C4] Copy 04 | |
| | | [C5] Copy 05 | |
| | | [C6] Copy 06 | |

| Main Menu | Sub Menu | Adjustments | Default |
|--------------------------|---------------------------|--|-----------|
| EDID Emulator (cont.) | | [C7] Copy 07 | |
| | | [C8] Copy 08 | |
| | | [C9] Copy 09 | |
| | | [C10] Copy 10 | |
| | Copy HDMI Sink EDID | [C1]~[C10] Copied EDID Settings | |
| | Copy VGA Sink EDID | [C1]~[C10] Copied EDID Settings | |
| | Rename Copied Sink EDID | [C1]~[C10] Copied EDID Settings | |
| | Burn EDID to HDMI Sink | [D1]~[D10] Default EDID Settings & [C1]~[C10] Copied EDID Settings | |
| | Burn EDID to VGA Sink | [D1]~[D10] Default EDID Settings & [C1]~[C10] Copied EDID Settings | |
| HDCP Input Monitor | Analytic Data | | |
| SCDC Input Monitor | Analytic Data | | |
| RX Port Controls | Hot Plug Preset | Low | Toggle |
| | | High | |
| | | Toggle | |
| | Hot Plug Toggle Time | 50ms~500ms | 150ms |
| | Hot Plug Run | | |
| | | | |
| | RX Sense | On | On (PoR) |
| | | Off | |
| | DDC | On | On (PoR) |
| | | Off | |
| | V.Freq/1.001 Detection | On | On |
| | | Off | |
| | HDCP Port On/ Off | On | On (PoR) |
| | | Off | |
| | HDCP Port Version | v1.4 | v1.4+v2.2 |
| | | v1.4+v2.2 | |
| | HDCP REAUTH_REQ Toggle | | |
| | HDCP Counter Reset | | |
| | SCDC Port | On | On |
| | | Off | |
| | SCDC CED Ch Auto Clear | On (Auto clear while source reads the Character Error Detection (CED)) | Off |
| | | Off | |
| Output Resolution | T01 640x350p85~T88 Bypass | | 1080p60 |

| Main Menu | Sub Menu | Adjustments | Default |
|--------------|--|-------------------------|--------------|
| OSD Settings | H Position | 0%~100% | 10% |
| | V Position | 0%~100% | 10% |
| | Transparency | 0~7 (Solid~Transparent) | 4 |
| | A Mode Color (Analyzer Mode) | Red | Red |
| | | Blue | |
| | | Gray | |
| | P Mode Color (Pattern Mode) | Red | Blue |
| | | Blue | |
| | | Gray | |
| Ethernet | IP Mode | DHCP | Static |
| | | Static | |
| | IP Address | a.b.c.d (Static Mode) | 192.168.1.39 |
| | Subnet Mask | a.b.c.d (Static Mode) | 255.255.0.0 |
| | Gateway | a.b.c.d (Static Mode) | 0.0.0.0 |
| Setup | Firmware Update | No | No |
| | | Yes | |
| | Image 640x480 Update | No | No |
| | | Yes | |
| | Image 1920x1080 Update | No | No |
| | | Yes | |
| | [Letter H] Option 2 | Small | Medium |
| | | Medium | |
| | 3D Source Image Bypass | No | No |
| | | Yes | |
| | Information Refresh | 1 Sec | 2 Sec |
| | | 2 Sec | |
| | | Manual | |
| | IR Controller Address (see Section 5.2) | 0~3 | 0 |
| | Copied EDID Reset | No | No |
| | | Yes | |
| | Ethernet Reset | No | No |
| | | Yes | |
| | Factory Reset | No | No |
| | | Yes | |
| Information | Analytic Data | | |



The Power on Reset (PoR) setting is reset when the unit is powered off.

Image file format: 640x480 / 1920x1080 (RGB, 24-bit, bitmap).



Do not disconnect power to the unit while a firmware update is in progress.

5.3.2 Pattern Mode

| Main Menu | Sub Menu | Adjustments | Default |
|---------------------|--------------------------------|---------------|---------------------|
| Sink Monitor | Analytic Data | | |
| Pattern | P01 Border ~ P55 Window Yellow | | |
| Audio Output | Source | HDMI In | Int. Sinewave (PoR) |
| | | Analog In | |
| | | Int. Sinewave | |
| | Volume | 0~80 | 70 |
| | Analog Out CH | SD0 L/R | SD0 L/R |
| | | SD1 L/R | |
| | | SD2 L/R | |
| | | SD3 L/R | |
| | Sampling Rate | 48kHz | 48kHz |
| | | 96kHz | |
| | | 192kHz | |
| | Word Length | 16 Bits | 24 Bits |
| | | 20 Bits | |
| | | 24 Bits | |
| | Channels | 2CH | 7.1CH |
| | | 5.1CH | |
| | | 7.1CH | |
| | SD0-L Freq. | Mute | 1000Hz |
| | | 200Hz~1600Hz | |
| | SD0-R Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD1-L Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD1-R Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD2-L Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD2-R Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD3-L Freq. | Mute | |
| | | 200Hz~1600Hz | |
| | SD3-R Freq. | Mute | |
| | | 200Hz~1600Hz | |
| EDID Analyzer | Analytic Data | | |
| EDID Emulator | | | |
| HDCP Output Monitor | | | |

| Main Menu | Sub Menu | Adjustments | Default |
|---------------------|-------------------------|--------------------------|--------------------------|
| HDR Output Emulator | HDR Out On/Off | On | Off |
| | | Off | |
| | Settings | 1 | 1 |
| | | 2 | |
| | | 3 | |
| | Value Unit | Hex | nit(cd/m ² m) |
| | | nit(cd/m ² m) | |
| | Tx AVI Colorimetry | No Data | BT.2020(2) |
| | | ITU601 | |
| | | ITU709 | |
| | | xvYCC601 | |
| | | xvYCC709 | |
| | | sYCC601 | |
| | | AdobeY601 | |
| | | Adobe RGB | |
| | | BT.2020(1) | |
| | | BT.2020(2) | |
| | EOTF | 0:SDR Luminance Range | 0:SDR Luminance Range |
| | | 1:HDR Luminance Range | |
| | | 2:SMPTE ST 2084[2] | |
| | | 3:Future EOTF | |
| | Metadata Descriptor | Static Metadata Type 1 | Static Metadata Type 1 |
| | | Reserved | |
| | display primaries x0 | 0.0000 ~ 1.3100 | 0.0000 |
| | display primaries y0 | 0.0000 ~ 1.3100 | |
| | display primaries x1 | 0.0000 ~ 1.3100 | |
| | display primaries y1 | 0.0000 ~ 1.3100 | |
| | display primaries x2 | 0.0000 ~ 1.3100 | |
| | display primaries y2 | 0.0000 ~ 1.3100 | |
| | white point x | 0.0000 ~ 1.3100 | |
| | white point y | 0.0000 ~ 1.3100 | |
| | max disp mastering lumi | 0 ~ 65500 | 0 |
| | min disp mastering lumi | 0.0000 ~ 6.5500 | 0.0000 |
| | Max Content Light Level | 0 ~ 65500 | 0 |
| | Max Frame-average L-L | 0 ~ 65500 | |
| | Tx AVI Color Space | | |
| | Sink EDID supports HDR | | |
| SCDC Output Monitor | Analytic Data | | |

| Main Menu | Sub Menu | Adjustments | Default |
|-------------------|---|--|--------------|
| TX Port Controls | +5V Out On/Off | Follow TMDS | Follow TMDS |
| | | Always on | |
| | HDCP Output On/Off | On | Off (PoR) |
| | | Off | |
| | HDCP Output Version | v1.4 | v1.4 |
| | | v2.2 | |
| | HDCP AKE_Send_Stored_km() | On | Off |
| | | Off | |
| | HDCP Counter Reset | | |
| | SCDC CED Counter Read | On | On |
| | | Off (TX doesn't read sink CH0~3 Error-Counter) | |
| Output Resolution | T01 640x350p85~T88 Bypass (T88 is available in Analyzer mode) | | 1080p60 |
| | | | |
| | | | |
| | | | |
| OSD Settings | H Position | 0%~100% | 10% |
| | V Position | 0%~100% | 10% |
| | Transparency | 0~7 (Solid ~ Transparent) | 4 |
| | A Mode Color (Analyzer Mode) | Red | Red |
| | | Blue | |
| | | Gray | |
| | P Mode Color (Pattern Mode) | Red | Blue |
| | | Blue | |
| | | Gray | |
| Ethernet | IP Mode | DHCP | Static |
| | | Static | |
| | IP Address | a.b.c.d (Static Mode) | 192.168.1.39 |
| | Subnet Mask | a.b.c.d (Static Mode) | 255.255.0.0 |
| | Gateway | a.b.c.d (Static Mode) | 0.0.0.0 |
| Setup | Firmware Update | No | No |
| | | Yes (860_v2.07K.bin) | |
| | Image 640x480 Update | No | No |
| | | Yes (IMG_480.BMP) | |
| | Image 1920x1080 Update | No | No |
| | | Yes (IMG_1080.BMP) | |

| Main Menu | Sub Menu | Adjustments | Default |
|---------------|------------------------|-------------|---------|
| Setup (cont.) | [Letter H] Option 2 | Small | Medium |
| | | Medium | |
| | 3D Source Image Bypass | No | No |
| | | Yes | |
| | Information Refresh | 1 Sec | 2 Sec |
| | | 2 Sec | |
| | | Manual | |
| | IR Controller Address | 0~3 | 0 |
| | Copied EDID Reset | No | No |
| | | Yes | |
| | Ethernet Reset | No | No |
| | | Yes | |
| | Factory Reset | No | No |
| | | Yes | |
| Information | Analytic Data | | |



The Power on Reset (PoR) setting is reset when the unit is powered off.



Do not disconnect power to the unit while a firmware update is in progress.

6 Test Timings and Patterns

The **860** supports a total of 87 resolutions.



The VGA output only supports RGBHV (No YUV, RGBS or RGsB support).
The OSD menu display is not supported over the VGA output.

In Analyzer mode, the VGA output is turned off.

6.1 Input Timings

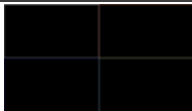
| Resolutions | Vertical Frequency (Hz) | HDMI |
|-------------|--------------------------------|------|
| 640x350p | 85 | ✓ |
| 640x480p | 59, 72, 75, 85 | ✓ |
| 720x400p | 70, 85 | ✓ |
| 800x600p | 56, 60, 72, 75, 85 | ✓ |
| 848x480p | 60 | ✓ |
| 1024x768p | 60, 70, 75, 85 | ✓ |
| 1152x864p | 70, 75, 85 | ✓ |
| 1280x768p | 60 (RB), 60, 75, 85 | ✓ |
| 1280x800p | 60 (RB), 60, 75, 85 | ✓ |
| 1280x960p | 60, 85 | ✓ |
| 1280x1024p | 60, 75, 85 | ✓ |
| 1360x768p | 60 | ✓ |
| 1366x768p | 60 (RB), 60 | ✓ |
| 1400x1050p | 60 (RB), 60 | ✓ |
| 1440x900p | 60 (RB), 60 | ✓ |
| 1600x900p | 60 (RB) | ✓ |
| 1600x1200p | 60 | ✓ |
| 1680x1050p | 60 (RB), 60 | ✓ |
| 1920x1200p | 60 (RB) | ✓ |
| 480i | 59, 60 | ✓ |
| 480p | 59, 60 | ✓ |
| 576i | 50 | ✓ |
| 576p | 50 | ✓ |
| 720p | 25, 29, 30, 50, 59, 60 | ✓ |
| 1080i | 50, 59, 60 | ✓ |
| 1080p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ |
| 2048x1080p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ |
| 3840x2160p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ |
| 4096x2160p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ |

6.2 Output Timings

| Resolutions | Vertical Frequency (Hz) | HDMI | DVI | VGA |
|-------------|--------------------------------|------|-----|-----|
| 640×350p | 85 | ✓ | ✓ | ✓ |
| 640×480p | 59, 72, 75, 85 | ✓ | ✓ | ✓ |
| 720×400p | 70, 85 | ✓ | ✓ | ✓ |
| 800×600p | 56, 60, 72, 75, 85 | ✓ | ✓ | ✓ |
| 848×480p | 60 | ✓ | ✓ | ✓ |
| 1024×768p | 60, 70, 75, 85 | ✓ | ✓ | ✓ |
| 1152×864p | 75 | ✓ | ✓ | ✓ |
| 1280×768p | 60 (RB), 60, 75, 85 | ✓ | ✓ | ✓ |
| 1280×800p | 60 (RB), 60, 75, 85 | ✓ | ✓ | ✓ |
| 1280×960p | 60, 85 | ✓ | ✓ | ✓ |
| 1280×1024p | 60, 75, 85 | ✓ | ✓ | ✓ |
| 1360×768p | 60 | ✓ | ✓ | ✓ |
| 1366×768p | 60 (RB), 60 | ✓ | ✓ | ✓ |
| 1400×1050p | 60 (RB), 60 | ✓ | ✓ | ✓ |
| 1440×900p | 60 (RB), 60 | ✓ | ✓ | ✓ |
| 1600×900p | 60 (RB) | ✓ | ✓ | ✓ |
| 1600×1200p | 60 | ✓ | ✓ | ✓ |
| 1680×1050p | 60 (RB), 60 | ✓ | ✓ | ✓ |
| 1920×1200p | 60 (RB) | ✓ | ✓ | ✓ |
| 480i | 59, 60 | ✓ | ✓ | |
| 480p | 59, 60 | ✓ | ✓ | ✓ |
| 576i | 50 | ✓ | ✓ | ✓ |
| 576p | 50 | ✓ | ✓ | ✓ |
| 720p | 50, 59, 60 | ✓ | ✓ | ✓ |
| 1080i | 50, 59, 60 | ✓ | ✓ | |
| 1080p | 23, 24, 25, 29, 30 | ✓ | ✓ | |
| | 50, 59, 60 | ✓ | ✓ | ✓ |
| 2048×1080p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ | ✓ | |
| 3840×2160p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ | | |
| 4096×2160p | 23, 24, 25, 29, 30, 50, 59, 60 | ✓ | | |

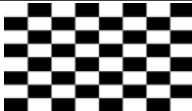
6.3 Test Patterns

1. Border



The Border pattern presents 4 equal-sized squares dividing the screen into 4 quadrants, forming a central white cross, with red, green, blue and white inner squares. Ideal for testing screen boundary, alignment and pincushion issues. All lines should be straight, and edge transitions should be sharp.

2. Checkerboard



8x8



24x24



48x48

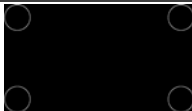
The Checkerboard pattern displays a repeating black and white checkerboard image. This is ideal for checking the alignment and corner convergence of TVs or monitors. Bandwidth can be checked by observing the vertical transitions. Transitions from black to white should be sharp. There are 3 variations: 8x8, 24x24 and 48x48.

3. Circle 1



The Circle 1 pattern provides a single white circle in the middle with a white cross and a white outer border line. This pattern is designed for quickly confirming that the geometry of the scene is correct and that the full source is being displayed, edge to edge.

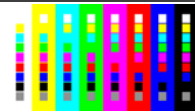
4. Circle 4



The Circle 4 pattern provides 4 smaller white circles in each of the 4 corners of the screen. This pattern can help confirm that the display is maintaining correct geometry at the edges of the screen.

5. Black**6. Blue****7. Cyan****8. Green****9. Magenta****10. Red****11. White****12. Yellow**

These patterns are full screen purity tests offering eight different full field patterns: Black, Blue, Cyan, Green, Magenta, Red, White, Yellow. The color patterns should display an even distribution of brightness and consistent color tone across the screen. The 100% white pattern should display evenly across the screen and not cause the display's overall brightness to lower, or for the image to become unstable. The black pattern will give a good idea of the display's true minimum brightness capability and is helpful for setting the viewing room lighting levels.

13. Colorbar Delay

The Colorbar Delay pattern provides a sequence of standard 100% color bars with a full set of smaller color squares within each bar. This test is primarily to detect if any of the color components of the video signal are delayed/skewed relative to each other. Pay close attention to the left and right sides of the squares and look for a color shift. This is a common problem when using extreme-length analog extension products, or very long analog cables.

14. Colorbar-H

The Colorbar-H pattern is a standard (white, yellow, cyan, green, magenta, red, blue, black) 100% color bar pattern using horizontal bars.

15. Colorbar Motion

The Colorbar Motion pattern is a standard (white, yellow, cyan, green, magenta, red, blue, black) 100% color bar pattern using vertical bars with a grey bar moving horizontally across it. There are 2 variations: slow and fast motion of the grey bar.

16. Colorbar S.



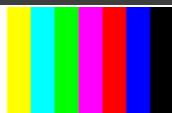
The Colorbar S. pattern is a standard SMPTE color bar pattern which is used for rapid verification of signal color accuracy and for display setup using the Blue-Only option on your display, if it has one.

17. Colorbar Split



The Colorbar Split pattern is a vertical color bar pattern with the color bars split in the middle by large black and white sections. All colors (white, yellow, cyan, green, magenta, red, blue) are at 100% brightness.

18. Colorbar-V (3 variations)



100%



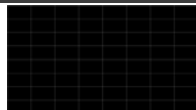
75%



100% & 75%

The Colorbar-V pattern comes in 3 variations. The first is a standard (white, yellow, cyan, green, magenta, red, blue, black) 100% color bar pattern using vertical bars. The 2nd variation has all bars at 75% brightness. The 3rd variation is split with the top half being at 100% and the lower half being at 75% brightness.

19. Cross Hatch 8 (2 variations)



Normal



Inverse

The Cross Hatch 8 pattern is a full field black & white pattern of crossing vertical and horizontal lines dividing the screen into 8 sections in each direction. This pattern is primarily used to check for color convergence and pincushion issues in projectors. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

20. Cross Hatch 16 (2 variations)



Normal



Inverse

The Cross Hatch 16 pattern is a full field black & white pattern of crossing vertical and horizontal lines dividing the screen into 16 sections in each direction. This pattern is primarily used to check for color convergence and pincushion issues in projectors. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

21. Cross Hatch 32 (2 variations)



Normal



Inverse

The Cross Hatch 32 pattern is a full field black & white pattern of crossing vertical and horizontal lines dividing the screen into 32 sections in each direction. This pattern is primarily used to check for color convergence and pincushion issues in projectors. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

22. Diagonal 1



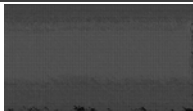
The Diagonal 1 pattern is a set of 3 diagonal colored lines (red, white and blue) within a white square in the middle of the screen. This pattern is used to check for distortion and alignment issues in the center of the screen.

23. Diagonal 2



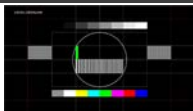
The Diagonal 2 pattern is 2 diagonal lines that travel from the corners to the exact center of the display. This can be used to check for alignment and geometry issues, particularly with projectors. The outer border of the screen also has a white outline to verify that the full image is being displayed.

24. Dot



The Dot pattern is a full field black & white pattern with a repeating pattern of single-pixel (resolutions below 4K) or 4-pixel (at 4K) white dots surrounded by single pixels of black. This pattern is ideal for testing the signal path/display for bandwidth issues, interference, cross-talk or scaling issues.

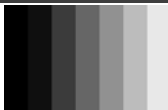
25. General (3 variations)



Stop/Slow/Fast Motion

The General pattern is an all-purpose, multi-pattern test to visually check for multiple issues simultaneously. It includes color bars, 8-step greyscale, vertical and horizontal multi-burst, cross hatch, circle and motion patterns. There are 3 variations: No motion, slow motion and fast motion.

26. Grayscale 8 (3 variations)



Vert. Bar



Vert. L/R Bar



Hori. Bar

The Grayscale 8 pattern provides a way to check and adjust the contrast, brightness and grayscale tracking of your display with 8 bars progressing from 0% to 100% brightness in even steps. When testing a display, no color should be visible in any of the bars, and all bars should be visible and distinct. There are 3 variations: 8 vertical bars, two sets of 8 vertical bars with the lower set reversed, and 8 horizontal bars.

27. Grayscale 16 (3 variations)



Vert. Bar



Vert. L/R Bar



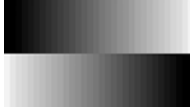
Hori. Bar

The Grayscale 16 pattern provides a way to check and adjust the contrast, brightness and grayscale tracking of your display with 16 bars progressing from 0% to 100% brightness in even steps. When testing a display, no color should be visible in any of the bars, and all bars should be visible and distinct. There are 3 variations: 16 vertical bars, two sets of 16 vertical bars with the lower set reversed, and 16 horizontal bars.

28. Grayscale 32 (3 variations)



Vert. Bar



Vert. L/R Bar



Hori. Bar

The Grayscale 32 pattern provides a way to check and adjust the contrast, brightness and grayscale tracking of your display with 32 bars progressing from 0% to 100% brightness in even steps. When testing a display, no color should be visible in any of the bars, and all bars should be visible and distinct. There are 3 variations: 32 vertical bars, two sets of 32 vertical bars with the lower set reversed, and 32 horizontal bars.

29. Grayscale 64 (3 variations)



Vert. Bar



Vert. L/R Bar



Hori. Bar

The Grayscale 64 pattern provides a way to check and adjust the contrast, brightness and grayscale tracking of your display with 64 bars progressing from 0% to 100% brightness in even steps. When testing a display, no color should be visible in any of the bars, and all bars should be visible and distinct. There are 3 variations: 64 vertical bars, two sets of 64 vertical bars with the lower set reversed, and 64 horizontal bars.

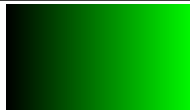
30. Grayscale 256 (4 variations)



Gray



Red



Green



Blue

The Grayscale 256 pattern provides a way to fine tune the contrast, brightness and grayscale tracking of your display with a full 265 step gradient progressing from 0% to 100% brightness. When testing a display, no color should be visible at any point across the gradient, and the transition from black to white should appear even and consistent. There are 3 variations: 256 vertical bars, two sets of 256 vertical bars with the lower set reversed, and 265 horizontal bars.

31. Grayscale 256RGB



The Grayscale 256RGB pattern provides a way to fine tune the contrast, brightness, grayscale and color tracking of your display with a four full 265 step gradients (gray, red, green, blue) progressing from 0% to 100% brightness. When testing a display, the transition from dark to light should appear even and consistent across all 4 sections.

32. Grayscale Adjust (254 variations)



Adjustable – 1-254

The Grayscale Adjust pattern provides a full field of grey with user adjustable brightness levels for testing display gray purity and signal response. The brightness can be freely adjusted from 1 to 254 by pressing the PATTERN button followed by the +/- buttons. The gray level number will appear in text on screen while it is in adjusting mode.

33. Grayscale H



The Grayscale H pattern provides 4 distinct gray fields in an "H" arrangement for testing luminance transition stability. No color or interference should be visible at the transitions between sections.

34. Grid



The Grid pattern provides a selection of red, green, blue and white boxes with 2x2 grids within and above them to test for pixel on pixel and color offset issues.

35. Image (2 variations)



The Image pattern is a user customizable test pattern that holds two bitmap images. One image is for use with low output resolutions (below 1920x1080) and the other is for high output resolutions (1920x1080 and above). The low resolution image is a 640x480 bitmap (RGB, 24-bit) and the high resolution image is a 1920x1080 bitmap (RGB, 24-bit).

Note: To upload new images into the unit please use the new replacement image on a USB thumb drive with the file named "IMG_480.BMP" or "IMG_1080.BMP" as appropriate. Plug the USB thumb drive into the USB port on the unit and navigate to the "Setup" menu. Next, activate the "Image 640x480 Update" or "Image 1920x1080 Update" menu item, as appropriate, to copy the new image to the unit.

36. Letter H (2 variations)



Big/Small H

The Letter H pattern is a screen filled with a series of large capital "H" characters moving vertically up the screen. This is a basic test to confirm motion detail. There are 2 variations: Large "H" characters and small "H" characters.

37. Line On/Off-H



The Line On/Off-H pattern generates an alternating pattern of single- pixel horizontal white lines. This pattern can be used to analyze the vertical pixel resolution of your display. If the output appears to have mosaic patterns, or appears to be a solid gray field, then it is possible that your display does not fully support the resolution you are currently sending to it.

38. Line On/Off-V (2 variations)



White & Black Lines

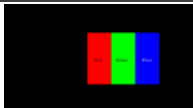


Red & Green Lines
(Not supported in 4K)

The Line On/Off-V pattern generates an alternating pattern of single- pixel vertical lines. This pattern can be used to analyze the horizontal pixel resolution of your display. If the output appears to have mosaic patterns, or appears to be a solid gray field, then it is possible that your display does not fully support the resolution you are currently sending to it. There are 2 variations: alternating white & black lines and alternating red and green lines.

Note: The red and green variation is not available if the selected output resolution is 4K. The following timings use dual-pixel lines: 3840x2160 @50/60Hz & 4096x2160 @25/30/50/60Hz.

39. Motion-H (4 variations)



Slow/Fast RGB Block

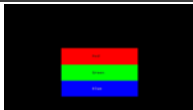


Slow/Fast String

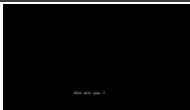
The Motion-H patterns are a collection of horizontal motion tests. These can be used to test your display's pixel on/off response time. There are 4 variations: Slow red/green/blue block, fast red/green/block, slow moving sample text, fast moving sample text.

Note: The contents of the text can be modified using an RS-232 or telnet command and can be up to 20 characters long.

40. Motion-V (4 variations)



Slow/Fast RGB Block



Slow/Fast String

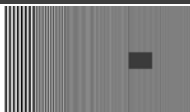
The Motion-V patterns are a collection of vertical motion tests. These can be used to test your display's pixel on/off response time. There are 4 variations: Slow red/green/blue block, fast red/green/block, slow moving sample text, fast moving sample text.

Note: The contents of the text can be modified using an RS-232 or telnet command and can be up to 20 characters long.

41. Multiburst (3 variations)



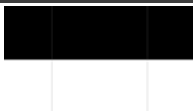
Stop Motion



Slow/Fast Motion

The Multiburst pattern provides a standard multiburst pattern consisting of vertical white lines that decrease in thickness from left to right allowing the user to analyze the bandwidth and frequency response of the video path and connected display. There are 3 variations: Standard multiburst, multiburst with a slow moving gray block, and multiburst with a fast moving gray block.

42. Needles



The Needles pattern is a standard needle pulse test. The top half of the screen is black and the bottom half is white with 2 thin inverse- brightness lines crossing from top to bottom. This pattern allows for analysis of the sharpness, blooming and screen distortion issues that a display might have.

43. Overscan



The Overscan pattern provides a quick way to determine how much overscan, or clipping, is being caused by a display. It consists of 5 concentric rectangles moving in from the outer edge of the signal. They are positioned at 0%, 2.5%, 5%, 7.5% and 10% of the screen size.

44. Pluge (2 variations)



Full/Limited RGB
Range

The Pluge pattern is used to perform the accurate and consistent brightness and contrast configuration of a display. Typically you will want to adjust the brightness control of the monitor so that the first bar is just barely indistinguishable from the background black while the second bar is still clearly visible. Next you should adjust the contrast so that all four segments of the greyscale box are clearly visible and distinguishable. There are 2 variations: Full RGB range (0 - 255) and Limited RGB range (16-235).

45. Square H8 (2 variations)



Normal



Inverse

The Square H8 pattern is a full field black & white pattern of squares dividing the screen horizontally into 8 sections. This pattern is primarily used to check projector linearity. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

46. Square H16 (2 variations)



Normal



Inverse

The Square H16 pattern is a full field black & white pattern of squares dividing the screen horizontally into 16 sections. This pattern is primarily used to check projector linearity. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

47. Square H32 (2 variations)



Normal



Inverse

The Square H32 pattern is a full field black & white pattern of squares dividing the screen horizontally into 32 sections. This pattern is primarily used to check projector linearity. There are 2 variations: Normal (white lines, black field) and Inverse (black lines, white field).

48. Text (4 variations)



Normal & Small



Inverse & Small



Normal & Big



Inverse & Big

The Text pattern is used to check the clarity of text at various sizes and colors. This is primarily a test for projectors. There are 4 variations: Small multi-color text on a black background, small multi-color text on a white background, large multi-color text on a black background, and large multi-color text on a white background.

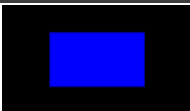
49. Window Blue (4 variations)



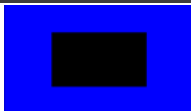
Normal 75%



Inverse 75%



Normal 50%

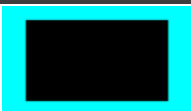


Inverse 50%

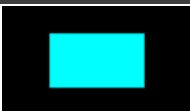
50. Window Cyan (4 variations)



Normal 75%



Inverse 75%



Normal 50%



Inverse 50%

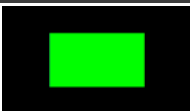
51. Window Green (4 variations)



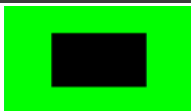
Normal 75%



Inverse 75%



Normal 50%



Inverse 50%

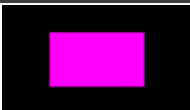
52. Window Magenta (4 variations)



Normal 75%



Inverse 75%



Normal 50%



Inverse 50%

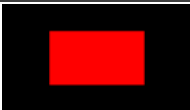
53. Window Red (4 variations)



Normal 75%



Inverse 75%

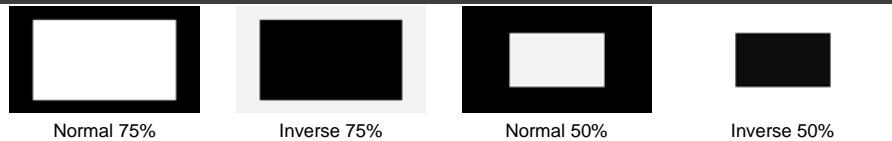


Normal 50%

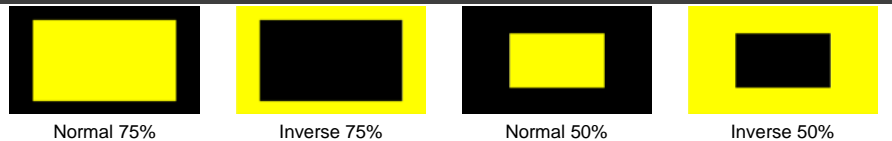


Inverse 50%

54. Window White (4 variations)



55. Window Yellow (4 variations)



These Window patterns are additional screen purity tests offering seven different patterns with different sized windows of each color on a black field: Blue, Cyan, Green, Magenta, Red, White, Yellow. The color patterns should display an even distribution of brightness and consistent color tone across the screen. Each pattern has 4 variations: Normal 75% Window, Inverse 75% Window, Normal 50% Window, and Inverse 50% Window.

7 Default EDID

Monitor

Model name..... 860
Manufacturer..... KMR
Plug and Play ID..... KMR0001
Serial number..... 1
Manufacture date..... 2016, ISO week 14
Filter driver..... None

EDID revision..... 1.3
Input signal type..... Digital
Color bit depth..... Undefined
Display type..... Undefined
Screen size..... 160 x 90 mm (7.2 in)
Power management..... Standby, Suspend, Active off/sleep
Extension blocs..... 1 (CEA-EXT)

DDC/CI..... Not supported

Color characteristics

Default color space..... Non-sRGB
Display gamma..... 2.40
Red chromaticity..... Rx 0.611 - Ry 0.329
Green chromaticity..... Gx 0.312 - Gy 0.559
Blue chromaticity..... Bx 0.148 - By 0.131
White point (default).... Wx 0.320 - Wy 0.336
Additional descriptors... None

Timing characteristics

Horizontal scan range.... 15-92kHz
Vertical scan range..... 24-85Hz
Video bandwidth..... 170MHz
CVT standard..... Not supported
GTF standard..... Not supported
Additional descriptors... None
Preferred timing..... Yes
Native/preferred timing.. 1920x1080p at 60Hz (16:9)
 Modeline..... "1920x1080" 148.500 1920 2008 2052 2200 1080 1084 1089 1125 +hsync +vsync
Detailed timing #1..... 1280x800p at 60Hz (16:10)
 Modeline..... "1280x800" 83.500 1280 1352 1480 1680 800 803 809 831 -hsync +vsync

Standard timings supported

720 x 400p at 70Hz - IBM VGA
640 x 480p at 60Hz - IBM VGA
640 x 480p at 72Hz - VESA
640 x 480p at 75Hz - VESA
800 x 600p at 56Hz - VESA
800 x 600p at 60Hz - VESA
800 x 600p at 72Hz - VESA
800 x 600p at 75Hz - VESA
1024 x 768p at 60Hz - VESA
1024 x 768p at 70Hz - VESA

1024 x 768p at 75Hz - VESA
 1280 x 1024p at 75Hz - VESA
 1280 x 1024p at 60Hz - VESA STD
 1600 x 1200p at 60Hz - VESA STD
 1280 x 720p at 60Hz - VESA STD
 1600 x 900p at 60Hz - VESA STD
 1440 x 900p at 60Hz - VESA STD
 1400 x 1050p at 60Hz - VESA STD
 1280 x 800p at 60Hz - VESA STD
 1680 x 1050p at 60Hz - VESA STD

EIA/CEA-861 Information

Revision number..... 3
 IT underscan..... Supported
 Basic audio..... Supported
 YCbCr 4:4:4..... Supported
 YCbCr 4:2:2..... Supported
 Native formats..... 1
 Detailed timing #1..... 1280x768p at 60Hz (16:9)
 Modeline..... "1280x768" 79.500 1280 1344 1472 1664 768 771 778 798 -hsync +vsync
 Detailed timing #2..... 1366x768p at 60Hz (4:3)
 Modeline..... "1366x768" 85.500 1366 1436 1579 1792 768 771 774 798 +hsync +vsync
 Detailed timing #3..... 1920x1200p at 60Hz (16:10)
 Modeline..... "1920x1200" 154.000 1920 1968 2000 2080 1200 1203 1209 1235 +hsync -vsync
 Detailed timing #4..... 1280x720p at 60Hz (16:9)
 Modeline..... "1280x720" 74.250 1280 1390 1430 1650 720 725 730 750 +hsync +vsync

CE video identifiers (VICs) - timing/formats supported

640 x 480p at 60Hz - Default (4:3, 1:1)
 720 x 480i at 60Hz - Doublescan (4:3, 8:9)
 720 x 480p at 60Hz - EDTV (4:3, 8:9)
 1280 x 720p at 60Hz - HDTV (16:9, 1:1) [Native]
 1920 x 1080i at 60Hz - HDTV (16:9, 1:1)
 1920 x 1080p at 60Hz - HDTV (16:9, 1:1)
 720 x 576i at 50Hz - Doublescan (4:3, 16:15)
 720 x 576p at 50Hz - EDTV (4:3, 16:15)
 1280 x 720p at 50Hz - HDTV (16:9, 1:1)
 1920 x 1080i at 50Hz - HDTV (16:9, 1:1)
 1920 x 1080p at 50Hz - HDTV (16:9, 1:1)
 1920 x 1080p at 24Hz - HDTV (16:9, 1:1)
 NB: NTSC refresh rate = (Hz*1000)/1001

CE audio data (formats supported)

LPCM 2-channel, 16/20/24 bit depths at 32/44/48/96/192 kHz

CE vendor specific data (VSDb)

IEEE registration number. 0x000C03
 CEC physical address..... 1.0.0.0
 Maximum TMDS clock..... 165MHz

CE speaker allocation data

Channel configuration..... 2.0
 Front left/right..... Yes
 Front LFE..... No
 Front center..... No

Rear left/right..... No
Rear center..... No
Front left/right center.. No
Rear left/right center... No
Rear LFE..... No

Report information

Date generated..... 14/11/2016
Software revision..... 2.90.0.1020
Data source..... Real-time 0x0071
Operating system..... 6.1.7601.2.Service Pack 1

Raw data

00,FF,FF,FF,FF,FF,FF,00,4E,84,01,00,01,00,00,00,0E,1A,01,03,80,10,09,8C,FA,9C,20,9C,54,4F,8F,26,
21,52,56,AF,CF,00,81,80,A9,40,81,C0,A9,C0,95,00,90,40,81,00,B3,00,02,3A,80,18,71,38,2D,40,58,2C,
45,00,10,09,00,00,00,1E,9E,20,00,90,51,20,1F,30,48,80,36,00,10,0A,00,00,00,1C,00,00,00,FD,00,18,
55,0F,5C,11,00,0A,20,20,20,20,20,00,00,00,FC,00,50,41,54,54,45,52,4E,20,47,45,4E,0A,20,01,A8,
02,03,1F,F1,4C,01,06,02,84,05,10,15,11,13,14,1F,20,23,09,57,07,65,03,0C,00,10,00,83,01,00,00,0E,
1F,00,80,51,00,1E,30,40,80,37,00,10,09,00,00,00,1C,66,21,56,AA,51,00,1E,30,46,8F,33,00,04,03,00,
00,00,1E,28,3C,80,A0,70,B0,23,40,30,20,36,00,10,0A,00,00,00,1A,01,1D,00,72,51,D0,1E,20,6E,28,55,
00,10,09,00,00,00,1E,00,42

8 Technical Specifications

| | | |
|---|---|--|
| INPUTS: | 1 HDMI 1 unbalanced stereo audio (2Vrms max. / 20kΩ) on a 3.5mm jack 1 RS-232 on a 9-pin D-sub connector 1 Ethernet on an RJ-45 connector 1 USB connector | |
| OUTPUTS: | 1 HDMI 1 VGA on a 15-pin HD connector 1 unbalanced stereo audio (2Vrms max. / 560Ω) on a 3.5mm jack | |
| COMPLIANCE WITH HDMI STANDARD: | Up to HDMI 2.0 and HDCP 2.2 | |
| CONTROLS: | Panel buttons with OLED display, OSD, RS-232, IR, and Ethernet | |
| MAXIMUM DATA RATE: | 18Gbps (6Gbps per graphic channel) | |
| ESD PROTECTION: | Human body model: ±8 kV (air-gap discharge) ±4 kV (contact discharge) | |
| OPERATING TEMPERATURE: | 0° to +40°C (32° to 104°F) | |
| STORAGE TEMPERATURE: | -20° to +60°C (-4° to 140°F) | |
| HUMIDITY: | 20% to 90%, RHL non-condensing | |
| POWER CONSUMPTION: | 5V DC, 1.6A | |
| POWER SUPPLY: | 5.2V/4A | |
| DIMENSIONS: | 16.5cm x 13.2cm x 3cm (6.5" x 5.2" x 1.2") W,D,H | |
| WEIGHT: | 0.8kg (1.7lbs) approx. | |
| SHIPPING DIMENSIONS: | 34.5 cm x 16.5cm x 5.2cm (13.6" x 6.5" x 2.0") W,D,H | |
| SHIPPING WEIGHT: | 1.2kg (2.7lbs) approx. | |
| CHASSIS MATERIAL: | Metal | |
| SAFETY REGULATORY COMPLIANCE: | CE | |
| INCLUDED ACCESSORIES: | Remote control (LR-40) 5.2V/4A power adaptor | |
| HEAVY DUTY FLIGHT CASE (860C MODEL) | External Dimensions: | 30.5cm x 26.9cm x 14.7cm (12" x 10.6" x 5.8") W, D, H |
| | Internal Dimensions: | 27.8cm x 20.3cm x 11.5cm (10.9" x 8" x 4.5") W, D, H |
| | Lid Depth: | 3.0cm (1.2") |
| | Bottom Depth: | 8.5cm (3.5") |
| | Material: | Engineer resin and glass fiber |
| | Weight: | 1.5Kg (3.3lbs) |
| | Waterproof Standard: | IP67 |
| Specifications are subject to change without notice For the most updated resolution list, go to our Web site at www.kramerav.com | | |

8.1 Supported Color Formats

| Output Resolution (Hz) | RGB | | | YCbCr 4:4:4 | | | YCbCr 4:2:2 | | YCbCr 4:2:0 | | |
|-------------------------------|-----|----|----|----------------|----|----|----------------|----|----------------|----|----|
| | 8 | 10 | 12 | 8 | 10 | 12 | 8 | 12 | 8 | 10 | 12 |
| 640×350p@85~ 2048×1080p@60 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | | | |
| 3840×2160p@23~30 | ✓ | ✓* | ✓* | ✓ | ✓* | ✓* | | | | | |
| 4096×2160p@23~30 | | | | | | | | | | | |
| 3840×2160p@50~60 | ✓* | | | ✓* | | | | | ✓ | ✓* | ✓* |
| 4096×2160p@50~60 | | | | | | | | | | | |



✓ indicates that the specified color depth is supported; ✓* indicates that the specified color depth is supported and TMDS scrambling is active

8.2 Supported Audio Formats

| Audio Source | Sampling Rate (kHz) | Channels | Word Length (Bits) | SD0~3 L/R Freq. (Hz) |
|-------------------|---------------------|---------------|--------------------|----------------------|
| HDMI Input | Bypass | Bypass | Bypass | Bypass |
| Analog Input | 48 | 2.0 | 16, 20, 24 | Bypass |
| | 96 | 2.0 | | |
| | 192 | 2.0 | | |
| Internal Sinewave | 48 | 2.0, 5.1, 7.1 | 16, 20, 24 | Mute, 200, 400~1600 |
| | 96 | 2.0, 5.1, 7.1 | | |
| | 192 | 2.0 | | |

- 48kHz supports a maximum of 2 channels at 2048×1080p@29/30Hz resolution
- 96kHz supports a maximum of 2 channels at 480i, 576i, 480p, 576p, 640×480p@59Hz, 720×400p@70Hz, 1280×768p@60Hz (RB), 1366×768p@60Hz (RB), 2048×1080p@29/30/59/60Hz, 4096×2160p@29/30Hz resolutions
- 192kHz is not supported at 1366×768p@60Hz (RB) or 2048×1080p@29/30Hz resolution

8.3 Default Communication Parameters

| | |
|--|---|
| RS-232 | |
| Baud Rate | 115200 |
| Data Bits | 8 |
| Stop Bits | 1 |
| Parity | None |
| Flow Control | None |
| Ethernet | |
| To reset the IP settings to the factory reset values go to: Menu-> Setup-> Ethernet Reset-> Change the option to YES and press Enter | |
| IP Address: | 192.168.1.39 |
| Subnet mask: | 255.255.0.0 |
| Default gateway: | 0.0.0.0 |
| TCP Port #: | Not supported |
| Default UDP Port #: | Not supported |
| Maximum UDP Ports: | Not supported |
| Full Factory Reset | |
| OSD | Go to: Menu-> Setup-> Factory Reset->Change the option to Yes and press Enter |
| Top Panel | Press and hold the ANALYZER / PATTERN button while powering the device on |
| Telnet Command | \$factory |
| RS-232/Telnet Command | |
| Command Format: | Telnet |
| Example (display the Ethernet link status): | \$net_link?<CR> |

9 Telnet Control

The 860 can be controlled via RS-232 and Telnet commands over Ethernet. Before attempting to use Telnet control, please ensure that both the unit and the PC/Laptop are connected to the same active network.

For information on connecting via RS-232, see [Section 4.1](#). For information on connecting via Ethernet, see [Section 4.2](#).

The device IP address can be found in the Ethernet OSD menu (see [Section 5.3](#)). The default IP address is 192.168.1.39.

9.1 Accessing Telnet

To access Telnet:

1. In Windows 7: Click **Start**, type `cmd` in the search field and press **Enter**.
In Windows XP: Click **Start** > **Run**, type `cmd` and press **Enter**.
In Mac OS X: Click **Go** > **Applications** > **Utilities** > **Terminal**.
The Command Line Interface (CLI) appears.

2. Type `telnet [device IP address]` and press **Enter**. For example:

```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.
C:\Users\hbichler>192.168.1.39
```

The device can now be controlled via Telnet.

3. Type `$help` or `$?` to list all the available commands, for example:

```
$boot [go]
$boot?
$sedid_copy_sink [c1/c2~c10]
$sedid_name [c1/c2~c10],[name] Max. 20 Char
$sedid_name? [d1/d2~d10/c1/c2~c10]
$sedid_read [d1/d2~d10/c1/c2~c10/sink],[block0/1]
$sedid_rx [d1/d2~d10/c1/c2~c10/sink]
$sedid_rx?
$sedid_write [c1/c2~c10/sink_h/sink_v],[block0/block1]<CR><LF>[128byte data]
$err
$factory?
$fwver?
$shdcp_in_sw [off/on]
$shdcp_in_sw?
$shdcp_in_detect?
$shdcp_in_ver [v1.4/v1.4+u2.2]
$shdcp_in_ver?
$shdcp_out_sw [off/on]
$shdcp_out_sw?
$shdcp_out_ver [v1.4/u2.2]
$shdcp_out_ver?
$help
$?
$model?
$motion_text [text] Max. 20 Char
$motion_text?
$mnet_gate?
$mnet_ip?
$mnet_ip_mode [dhcp/static]
$mnet_ip_mode?
$mnet_link?
$mnet_mac?
$mnet_mask?
$mnet_static_gate [xxx.xxx.xxx.xxx]
$mnet_static_gate?
$mnet_static_ip [xxx.xxx.xxx.xxx]
$mnet_static_ip?
$mnet_static_mask [xxx.xxx.xxx.xxx]
$mnet_static_mask?
$pattern [1/2/3/~]
$pattern?
$task_mode [analyser/pattern]
$task_mode?
$timing [1/2/3/~]
$timing?
$update_fw
$update_ing480
$update_ing1080
```



Commands will not be executed unless followed by a carriage return.
Commands are not case-sensitive. If the IP address is changed, the IP address required for Telnet access also changes, accordingly.

9.2 RS-232 and Telnet Commands

Before using the RS-232 and Telnet commands, please note the following:

- All commands **must** start with the `$` character or the command will not be recognized by the unit.

- Commands are not case-sensitive.
- Commands must end with a carriage return (0x0D). Use of a line feed (0x0A) is optional.
- The [and] characters are placed around variable command parameters where there is a choice of more than one item. Please type the selected parameter without the [and] characters when entering the command.
- The unit responds to most commands with a repetition of the original command followed by the specified parameters or requested information except where otherwise noted. If an invalid command is entered, the unit responds with \$err.
- All unit responses end with a carriage return (0x0D) + line feed (0x0A).
- Only one command may be processed at a time. Do not send additional commands until the response from the previous command has been received.

The following table lists the available commands.

| Command | Description |
|---|--|
| \$boot go | Reboot the unit. During the boot process the unit won't respond to commands. |
| \$boot? | Display the boot status. |
| \$edid_copy_sink [c1~c10] | Copy the HDMI sink's EDID to a copy slot (C1~C10). (If the copy fails "err" is displayed.) |
| \$edid_name [c1/c2~c10],[name] | Set the name of EDID Copy1~10. Maximum name length is 20 characters. |
| \$edid_name? [d1/d2~d10/c1/c2~c10] | Get name of EDID Default1~10, Copy1~10. |
| \$edid_read [d1~d10/c1~c10/ sink_h/sink_v],block[0/1] | Displays selected data block from the selected EDID slot. The data is output as a bitstream of 128 hex data following the CR+LF within the response. The hex data is in 3 digits: The first two digits are hex values and the third digit is an ASCII space (0x20). |
| \$edid_rx [d1~d10/c1~c10/sink] | Select the EDID to use on the unit's HDMI input. |
| \$edid_rx? | Display the current RX EDID selection. |
| \$edid_write [c1~c10/sink_h/sink_v],block[0/1] <CR><LF>[128 hex data] | Directly write an EDID block to one of the copy slots (C1~C10), sink HDMI or sink VGA. The data must be sent as a bitstream of 128 hex data following the CR+LF in the command. The hex data is in 3 digits: The first two digits are hex values and the third digit is an ASCII space (0x20). |
| \$factory | Perform a factory reset & restart the unit. |
| \$fwver? | Display the current firmware version. |
| \$hdcv_in_sw [off/on] | Turn HDCP on/off on the input port (Analyzer mode only). |

| Command | Description |
|--------------------------------------|--|
| \$hdcip_in_sw? | Display the HDCIP on/off setting for the input port. |
| \$hdcip_in_detect? | Detect the HDCIP status of the source. |
| \$hdcip_in_ver [v1.4/v1.4+v2.2] | Set the HDCIP version to use on the input port (Analyzer mode only). |
| \$hdcip_in_ver? | Display the current HDCIP version on the input port. |
| \$hdcip_out_sw [off/on] | Turn HDCIP on/off on the output port (Pattern mode only). |
| \$hdcip_out_sw? | Get the HDCIP output communication status. A status of "Talk" means it's currently performing handshaking. |
| \$hdcip_out_ver [v1.4/v2.2] | Set the HDCIP version to use on the output port (Pattern mode only). |
| \$hdcip_out_ver? | Display the current HDCIP version on the output port. |
| \$help | Show command list. |
| \$? | Show command list. |
| \$model? | Display model number. |
| \$motion_text [text] | Set text for Motion-H and Motion-V patterns. The maximum length of the text is 20 characters. |
| \$motion_text? | Display the text used for Motion-H and Motion-V patterns. |
| \$net_gate? | Display the gateway address. |
| \$net_ip? | Display the IP address. |
| \$net_ip_mode [dhcp/static] | Set the IP mode. |
| \$net_ip_mode? | Display the IP mode status. |
| \$net_link? | Display the Ethernet link status. |
| \$net_mac? | Display the Ethernet MAC address. |
| \$net_mask? | Display the netmask address. |
| \$net_static_gate [xxx.xxx.xxx. xxx] | Set the static gateway address. |
| \$net_static_gate? | Display the static gateway address. |
| \$net_static_ip [xxx.xxx.xxx.xxx] | Set the static IP address. |
| \$net_static_ip? | Display the static IP address. |
| \$net_static_mask [xxx.xxx.xxx. xxx] | Set the static netmask address. |
| \$net_static_mask? | Display the static netmask address. |
| \$pattern [1/2/3/~] | Select a test pattern to show (P01, P02, P03, and so on). |
| \$pattern? | Display the current test pattern selection. |
| \$task_mode [analyser/pattern] | Set the unit's operation mode. |
| \$task_mode? | Display the unit's current operation mode. |
| \$timing [1/2/3/~] | Select the output resolution timing to use. (T01, T02, T03, and so on). |
| \$timing? | Display the unit's current output resolution timing selection. |
| \$update_fw | Update the firmware from USB & reboot the unit. Warning: Do not disconnect power to the unit while a firmware update is in progress. |
| \$update_img480 | Update the 640×480 image from USB & reboot the unit. |
| \$update_img1080 | Update the 1920×1080 image from USB & reboot the unit. |

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P/N:

2900-300647



Rev: 4



SAFETY WARNING

Disconnect the unit from the power supply before opening and servicing

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