## USERS GUIDE

## Аигога

# DXM G4 Series DXM-88-G4 • DMX-1616-G4 



## User Manual



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## PACKAGE CONTENTS

- $1 \times$ The Aurora DXM-G4 Series Matrix (DXM-88-G4 or DXM-1616-G4)
- $1 \times$ Power cord


## INTRODUCTION

## Description

The Aurora DXM-G4 Series Matrix is a modular multi-format matrix for 4K Ultra-HD video signal and audio management. The device supports flexible video I/O configurations:

- DXM-G4 Series Matrix 8C: Slot 1 to 6 for in- or output cards, Slot 7+8 for output cards
- DXM-G4 Series Matrix 16C: Slot 1 to 12 for in- or output cards, Slot 13 to 16 for output cards
- DXM-G4 Series Matrix 32C: Slot 1 to 24 for in- or output cards, Slot 25 to 32 for output cards
DXM-G4 Series Matrix can be configured with optional I/O modules for the following signal types: HDMI (DVI), HDBT and VGA video format. Optional HDMI scaler output cards allow seamless switching. The current input/output status is displayed on a front LCD touch display.


## Safety Instructions

Please read the instructions carefully and store them

- The switch must be operated at safety low voltage
- Make sure that there is sufficient ventilation for all devices
- The unit may only be stored and used in a dry place
- Please note the safety instructions of the connected equipment


## PRODUCT SERIES DESCRIPTION

Matrix Technical Parameters

| Type | MVP-8C (N) | MVP-16C | MVP-32C |  |
| :---: | :--- | :--- | :--- | :--- |
| Size | 2Urack mounted | 3Urack <br> mounted | 5.5Urackmounte <br> d |  |
| Port number | 8 | 16 | 32 |  |
|  | The 7~8 are <br> fixation output <br> channel ; <br> the 1~6 are <br> input or output <br> channel | The 13~16 are <br> fixation output <br> channel ; <br> the 1~12 are <br> input or output <br> channel | The 25~32 are <br> fixation output <br> channel ; <br> The 1~24 are <br> input or output <br> channel |  |


| Type | MVP-8C (N) | MVP-16C | MVP-32C |
| :---: | :---: | :---: | :---: |
| Port define | PIN 1:TX PIN 2:GND PIN 3:RX |  |  |
| Baud rate | $9600 \sim 115200 ~(d e f a u l t), ~ 8 ~ d a t a ~ b i t s, ~$ <br> 1 stop bit, none, |  |  |
| Control <br> protocol | ASCII code |  |  |
| LAN port | RJ-45 |  |  |
| LAN data rate | 10/100BaseT, halffull duplex |  |  |
| Ethernet <br> support <br> protocol | ICMP, ARP, IP, TCP, UDP, DHCP, HTTP |  |  |
| Update port | RJ45 |  |  |
| Update way | browser |  |  |
| Cooling system | Cool wind |  |  |

Cards Technical Parameters

| Card version | Type | Video signal type | Resolution |  |  | Seamlessswitching | EDID/ HDCP | Control signal/ POE | $\begin{array}{\|c\|} \hline \text { Audio } \\ \text { embedd } \\ \text { ed } \end{array}$ | Status |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | HDTV | VESA | 4K |  |  |  |  |  |
| MVPS-I-HDMI | I | HDMI | - | - | $\bullet$ | $\times$ | - | $\times$ | - | Sale |
| MVPS-O-HDMI | 0 | HDMI | - | - | - | $\times$ | - | $\times$ | - | Sale |
| MVPS-I-HDMI2.0 | I | HDMI | - | - | - | $\times$ | - | $\times$ | $\bullet$ | Sale |
| MVPS-O-HDMI2.0 | 0 | HDMI | - | - | - | $\times$ | - | $\times$ | - | Sale |
| MVPS-I-HDBT1 | I | HDBT | - | - | - | $\times$ | - | - | $\bullet$ | Sale |
| MVPS-O-HDBT1 | 0 | HDBT | - | - | - | $\times$ | - | - | - | Sale |
| MVPS-I-HDBT2 | I | HDBT | $\bullet$ | $\bullet$ | $\bullet$ | $\times$ | $\bullet$ | - | - | Sale |
| MVPS-0-HDBT2 | 0 | HDBT | - | - | $\bullet$ | $\times$ | - | $\bullet$ | $\bullet$ | Sale |
| MVPS-I-VGA- | I | VGA | - | - | $\times$ | $\times$ | $\times$ | $\times$ | - | Sale |
| MVPS-I-YPBPR | I | YPbPr | - | $\times$ | $\times$ | $\times$ | $\times$ | $\times$ | - | Sale |
| MVPS-I-CVBS | I | CVBS | - | $\times$ | $\times$ | $\times$ | $\times$ | $\times$ | - | Sale |
| MVPS-I-DVI | I | DVI | - | - | $\times$ | $\times$ | - | $\times$ | - | Sale |
| MVPS-I-SDI | I | 3G SDI | - | $\times$ | $\times$ | $\times$ | - | $\times$ | - | Sale |
| MVPS-I-DP | I | DP | - | $\bullet$ | $\bullet$ | $\times$ | $\bigcirc$ | $\times$ | - |  |
| MVPS-I-OPTIC | I | Optic | - | - | - | $\times$ | - | $\bigcirc$ | - | Sale |
| MVPS-O-HDMI-S | 0 | $\begin{gathered} \text { HDMI- } \\ \mathrm{S} \\ \hline \end{gathered}$ | - | $\bullet$ | $\bullet$ | - | - | $\times$ | - | Sale |
| MVPS-O-DVI-S | 0 | DVI-S | - | $\bullet$ | $\bullet$ | - | - | $\times$ | - | Sale |
| MVPS-O-DP-S | 0 | DP-S | $\bullet$ | - | - | - | $\bullet$ | $\times$ | - |  |
| MVPS-0-SDI-S | 0 | $\begin{gathered} \text { 3G } \\ \text { SDI-S } \end{gathered}$ | $\bullet$ | $\times$ | $\times$ | - | $\times$ | $\times$ | - | Sale |
| MVPS-O-HDBT-S | 0 | $\begin{aligned} & \text { HDBas } \\ & \text { eT-S } \end{aligned}$ | - | $\bullet$ | - | $\bullet$ | $\bullet$ | - | - | Sale |
| MVPS-O-OPTIC-S | 0 | Optic-S | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ | $\bigcirc$ | - | Sale |
| MVPS-0-VGA-S | 0 | VGAS | - | $\times$ | $\times$ | - | $\times$ | $\times$ | $\bullet$ | Sale |
| MVPS-0-YPBPR-S | 0 | $\begin{gathered} \text { YPBPR- } \\ \mathrm{S} \\ \hline \end{gathered}$ | - | $\times$ | $\times$ | - | $\times$ | $\times$ | $\bullet$ | Sale |

[^0]
## Card Options

Note: Please insert the cards only when power cable is NOT connected to main power supply. Carefully align and position the cards before tightening the modules with 2 screws. Please insert or extract cables carefully with power switched off. The last Slot is reserved for the LAN / RS232 Communication module 'CTRL'. Quality cables are highly recommended. Cat cables are recommend as Cat 6, AWG 23 or better, S/FTP cable.

## Main Control Card



LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| Type | Specification |  |
| :---: | :---: | :---: |
|  | RS232 | 1 channel RS232 port <br> > Can be control the matrix by the commands <br> > Support bidirectional |
|  | LAN | 1 channel LAN port <br> > Can be programmable, support TCP/IP <br> > Support WEB server management <br> > Output control voltage 5V, Upper limit voltage 24V |

## HDBaseT card

Please note, that you must first plug the jumpers at correct position for external power supply of connected HDBT units, before installation in the matrix.


1 Port HDBT input card with analog audio embedding, supports RS232
passthrough.
LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | HDBT1 input | HDBT2 input | HDBT1 output | HDBT2 output |
| :---: | :---: | :---: | :---: | :---: |
| number/Signal types | A HDBaseT audio and video signals and control signals |  |  |  |
| The connector type | RJ-45 8P line terminal |  |  |  |
| Recommend the cable type | STP CAT6/CAT6A and above |  |  |  |
| 1080P Maximum transmission distance | $\leq 70 \mathrm{~m}$ |  | s 100 m |  |
| 4KMaximum transmission distance | $\leq 30 \mathrm{~m}$ (CAT6A) |  | $\leq 60 \mathrm{~m}$ (CAT6A) |  |
| Supporst video standard | HDTV 1080p @60Hz ; VESA 1920×1200; 4K 30Hz |  |  |  |
| Supports color space | RGB ; $\mathrm{YCbCr}(4: 2: 2) \mathrm{YCbCr}(4: 4: 4)$ |  |  |  |
| Seamless switching | No support |  |  |  |
| EDID management | DDC channels, EDID manager |  |  |  |
| HDCP management | Settings HDCP authorization or not |  |  |  |
| Board type | HDBT1 input | HDBT2 input | HDBT1 output | HDBT2 output |
| Audio embedded | embedded |  | De-embedded |  |
| Port hot plug | support |  |  |  |
| Power supply | Single channel transceiver power supply DC +28 V |  |  |  |
| Storage temperature/ humidity | $-20^{\circ} \mathrm{C} \sim 85^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |  |  |
| $\qquad$ | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |  |  |
| Note | Support RS232 pass through, terminal blocks, more flow |  |  |  |



The matrix's HDBT modules (PoC) can supply power to connected HDBT modules. Plug in the jumpers J4 / J5: PoE (right, prepared but not yet available) or PoC (left, see illustration). Remove the jumpers when connected HDBT modules have their own power supply.

## HDMI card



1 Port HDMI input card with analog audio embedding.
LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | HDMI input | HDMI output |  |
| :---: | :---: | :---: | :---: |
| number/Signal types | A HDMI signal | A HDMI signal |  |
| The connector type | HDMI Type A terminal | HDMI Type A terminal |  |
| Recommend the cable type | The standard 26AWG HDMI 2.0 |  |  |
| Maximum transmission distance | $\leq 10 \mathrm{~m}$ |  |  |
| Support video standard | HDTV 1080p @60Hz ; VESA 1920×1200; 4K@60Hz |  |  |
| Support color space | RGB ; YCbCr(4:2:2) $\mathrm{YCbCr}(4: 4: 4)$ |  |  |
| Seamless switching | Not supported Support |  |  |
| EDID <br> management | DDC channels, EDID manager |  |  |
| $\begin{gathered} \text { HDCP } \\ \text { management } \end{gathered}$ | Settings HDCP authorization or not |  |  |
| Audio embedded | embedded |  | De-embedded |
| Port hot plug | support |  |  |
| Power supply | DC + 5 V 0.25A(1.25W) |  |  |
| Storage temperature/ humidity | $-20^{\circ} \mathrm{C} \sim 85^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |  |
| operating temperature/ humidity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |  |

DVI card


1 Port DVI input card with analog audio embedding.


1 Port DVI output card with analog audio de-embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | MVPS-I1-DVI | MVPS-O1-DVI-S |
| :---: | :---: | :---: |
| number/Signal types | 1 channel DVI-D signal |  |
| The connector type | DVI-I 24+5 |  |
| Recommend the cable type | Standard 26AWG |  |
| $\begin{aligned} & \text { Maximum } \\ & \text { transmission } \\ & \text { distance } \end{aligned}$ | $\leq 10 \mathrm{~m}$ | $\leq 10 \mathrm{~m}$ |
| Support video standard | HDTV 1080p @60Hz ; VESA 1920×1200 | 1080p/720p60Hz |
| Support color space | RGB ; $\mathrm{YCbCr}(4: 2: 2) \mathrm{YCbCr}(4: 4: 4)$ |  |
| Seamless switching | Not supported | Support |
| EDID management | DDC channels, EDID manager | Not supported |
| HDCP management | Settings HDCP authorization or not | Not supported |
| Audio embedded | embedded | embedded |
| Port hot plug | Support |  |
| Power supply | $\mathrm{DC}+5 \mathrm{~V} 0.25 \mathrm{~A}(1.25 \mathrm{~W})$ |  |
| Storage temperature/ humidity | $-10^{\circ} \mathrm{C} \sim 70^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |
| operating temperature/ humidity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |

## Optic card



1 Port OPTIC input card with analog audio embedding.


1 Port OPTIC output card with analog audio de-embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | MVPS-I1-Optic | MVPS-01-Optic |
| :---: | :---: | :---: |
| number/Signal types | 1-core Multi Mode Fiber Video Extender |  |
| The connector type | LC fiber optic port |  |
| Recommend the cable type | 2-core one mode G652.D or Multi Mode OM3 |  |
| $\begin{gathered} \text { Maximum } \\ \text { transmission distance } \\ \hline \end{gathered}$ | single mode $\leq 1500 \mathrm{~m}$ or multi mode $\leq 300 \mathrm{~m}$ |  |
| Support video standard | HDTV 1080p @ 60Hz ; VESA 1920×1200 |  |
| Support color space | RGB ; YCbCr(4:2:2) $\mathrm{YCbCr}(4: 4: 4)$ |  |
| Seamless switching | Not supported | Support |
| EDID management | Not supported |  |
| HDCP management | Not supported |  |
| Audio embedded | embedded | De-embedded |
| Port hot plug | Support |  |
| Power supply | Not supported |  |
| Storage temperature/humidity | $0^{\circ} \mathrm{C} \sim 60^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |
| $\begin{gathered} \text { operating } \\ \text { temperature/humidity } \end{gathered}$ | $0^{\circ} \mathrm{C} \sim 45^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |

## SDI card



1 Port SDI input card with analog audio embedding.


1 Port SDI-S output card with analog audio de-embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | MVPS-I1-3GSDI | MVPS-01-3GSDI-S |
| :---: | :---: | :---: |
| number/Signal types | 1channel SD/HD/3G - SDI siganl |  |
| The connector type | BNC |  |
| Recommend the cable type | 75-5 RG6/RG59 |  |
| Maximum transmission distance | RG6 5 120m ; RG59 5 80m |  |
| Support video standard | SMPTE-259M/ 274M/292M/296M/ 372M/424M/425M |  |
| Support color space | RGB ; $\mathrm{YCbCr}(4: 2: 2) \mathrm{YCbCr}(4: 4: 4)$ |  |
| Seamless switching | Not supported | Support |
| EDID management | Not supported |  |
| HDCP management | Not supported |  |
| Audio embedded | embedded | De-embedded |
| Port hot plug | support |  |
| Power supply | Not supported |  |
| Storage temperature/humidity | $0^{\circ} \mathrm{C} \sim 60^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |
| operating temperature/humidity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |

## CVBS card



1 Port CVBS input card with analog audio embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical parameters

| The board type | MVPS-I1-CVBS |
| :---: | :---: |
| number/Signal types | 1 channel CVBS signal |
| The connector type | BNC |
| Recommend the cable type | Standard 26AWG |
| Maximum transmission distance | $\leq 10 \mathrm{~m}$ |
| Support video standard | NTSC/PAL |
| Support color space | RGB |
| Seamless switching | Not supported |
| EDID <br> management | Not supported |
| HDCP management | Not supported |
| Audio embedded | embedded |
| Port hot plug | Support |
| Power supply | Not supported |
| Storage temperature/hu midity | $0^{\circ} \mathrm{C} \sim 60^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |
| operating temperature/hu midity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |

## YPBPR card



1 Port YPBPR input card with analog audio embedding.


1 Port YPBPR output card with analog audio de-embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | MVPS-I1-YPBPR | MVPS-01-YPBPR-S |
| :---: | :---: | :---: |
| number/Signal types | 1 channel YPBPR signal |  |
| The connector type | DB15 |  |
| Recommend the cable type | Standard 26AWG |  |
| Maximum transmission distance | $\leq 10 \mathrm{~m}$ |  |
| Support video standard | SJT 11333-2006 |  |
| Support color space | RGB |  |
| Seamless switching | Not supported | Support |
| EDID management | Not supported |  |
| HDCP management | Not supported |  |
| Audio embedded | embedded | De-embedded |
| Port hot plug | Not supported |  |
| Power supply | Support |  |
| Storage temperature/ humidity | $0^{\circ} \mathrm{C} \sim 60^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |
| operating temperature/ humidity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |

## VGA Card



1 Port VGA input card with analog audio embedding.


1 Port VGA-S output card with analog audio de-embedding.

LEDs:
STA (Status) : Green if signal is active
PWR (Power) : Red if board electricity works accordingly

## Technical Parameters

| The board type | MVPI-1-VGA | MVPI-1-VGA-S |
| :---: | :---: | :---: |
| number/Signal types | 1 channel VGA signal |  |
| The connector type | DB15 |  |
| Recommend the cable type | Standard 26AWG |  |
| Maximum transmission distance | $\leq 10 \mathrm{~m}$ |  |
| Support video standard | VESA/ <br> HDTV |  |
| Support color space | RGB |  |
| Seamless switching | Not supported | Support |
| EDID management | Not supported |  |
| HDCP management | Not supported |  |
| Audio embedded | embedded | De-embedded |
| Port hot plug | Support |  |
| Power supply | Not supported |  |
| Storage temperature/humidity | $0^{\circ} \mathrm{C} \sim 60^{\circ} \mathrm{C} / 5 \% \sim 40 \% \mathrm{RH}$ |  |
| operating temperature/humidity | $0^{\circ} \mathrm{C} \sim 50^{\circ} \mathrm{C} / 10 \% \sim 70 \% \mathrm{RH}$ |  |

## SYSTEM CONNECTION DIAGRAM



## BASIC OPERATION

## Capacitive Touch Screen

The DXM G4 series use a $5^{\prime \prime}$ capacitive touch screen, which have a resolution of $800 \times 480$, the layout of system is shown below:


Each particular function button on the interface is shown in the table below.

| Video | Video settings |
| :---: | :---: |
|  | Audio settings |
|  | EDID management |
|  | System settings |
| TO ALL | Switches the selected input to all outputs |
| close | Close the selected outputs |
| SAVE Scene | Save the actual switching state |
| CALL Scene | Restore a switching state |
| Out 07 | Symbol for output with slot number |
|  |  |
|  | Symbol for input with slot number |
| $\checkmark$ Audio syne | Audio and video synchronization when switching |
| <-HOME | Opens main interface |

There are four sub-menus in the main menu, which can be selected: Video, Audio, EDID Management and system settings.

## Video Control

The keypad can be used for uninterrupted switching between image input and external outputs.

## Switch signal from one input to one or more output ports

In the video menu select the input by touch. Now press the output/outputs you want switch to this source to.
At the icon for the output the number of the switched input will appear. This switching is shown in the display.

## Switch signal from one input to all outputs

In the video menu select the input by touch. Now press the button 'TO ALL'. This switching is shown in the display.


In the video menu select the input by touch. Now press the output. This switching is shown in the display.


## Blank Output

In the video menu press the button 'Blank Output' and the output / outputs you want to blank. This switching is shown in the display.


## Audio Control

Audio can be switched like Video for single or all Outputs to a selected input. They can be deactivated with 'Mute Output'.

## EDID Management

Problems with the EDID communication between the signal source and the monitor / projector often show up when no picture is shown on the display, the picture shows interference, is out of focus or does not fill the screen. Usually these most common on-site issues can be solved with a correct EDID management.

With the EDID information, the resolution of the graphics card of the signal generator (e. g. laptop) is automatically adapted to the resolution of the playback device (e. g. projector). The EDID information can be read from a terminal connected to the active output (display or projector).

This EDID can be copied via the touch panel or via the GUI of the Web browser to the required input. So the individual EDID data is available at the input and request exactly the same settings from the graphic cards of the signal sources.


At the main menu, select the EDID Management icon. Choose the Output you want to copy the EDID from and select the input you want to write this EDID to. Now this input will present that EDID to connected source. On the Screen this Information is shown at the Input symbol. The EDID tables are storable in the unit via touch screen and Web-Browser.


## System configuration

## IP Configuration

In the main menu select System settings, 'NETWORK' to configure the LAN Settings.


At Server Port you can define the Port for the TCP Connection. Please find the commands at RS232 protocol.
With activated DHCP the IP Address will be requested from an existing DHCP Server automatically.

RS232 settings
In the main menu select System settings, 'UART' to configure the RS232 settings.

| <HOME ${ }^{\text {a }}$ | GENERAL | DISPLAY | NETWORK | UART | RESET | ABOUT HOST |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1.Baud Rate |  |  |  |  |  |  |
| - 115200 | 38400 | 19200 | 9600 |  |  |  |
| 2. Data bits |  |  |  |  |  |  |
| 8 | - 9 |  |  |  |  |  |
| 3.Stop bits |  |  |  |  |  |  |
| $\bigcirc 1$ | 1.5 | - 2 |  |  |  |  |
| 4.Parity bits |  |  |  |  |  |  |
| O None | Odd | - Even |  |  |  |  |

## General Settings

```
CHONE GENERAL DISPLAY NENWORKN UART [' RESET ABOUT HOST
    1.Open control sound
        *NO OYES
    2.Receiving external command
        * NO
        YES
    3.Open WEE server
        ONO - YES
    4.Open cursor shows
    *NO OYES
```


## Show Unit Information

Firmware version, Hardware version, MAC adress


## WEB SERVER

The factory default settings are:
IP: 192.168.88.229
Port:
User: 'user'
Password: '123456'
To access the product web server, connect the PC LAN port directly to the Aurora DXM-G4 Series Matrix LAN port with a straight RJ45 cable. After making the connection, go to network connection of the PC and revise the IP property to static IP as below. Once done, open a web browser and enter the 192.168.2.245 to access the web server. To connect the Aurora DXM-G4 Series Matrix to the local area network, please update the Aurora DXM-G4 Series Matrix product IP to match the LAN network setting from the web server.
For example if the LAN IP is set as 192.168.88.xxx, then please revise the product to 192.168.88.1xx. Once the IP is set, you access to the device from any PC in the same network.


Default: User: `user'; password: '123456'

## Video Management

The control of the DXM-G4 Series Matrix can be done via a WEB-Browser. The Menu on Top offers: Video Management, Audio Management, Serial Management, EDID Management, AppScene and System (configuration).


## Video Port Management

The Video Management page offers direct, trouble-free switching from any input (source) to one or more outputs (sinks): for switching, user can select the input (once selected, it will stay highlighted) and then click on the output tab (or tabs) to switch. Once switched, the output tab will indicate the input port info once switched.

## Changing Name of Port

For switching, you can choose which audio source is used in the top right corner of the pull down menu. The following options are available:
VE to VE: Source audio to sink +embedded audio to de-embedded
VE to EV: Source audio to de-embedded, embedded audio to sink
E to VE: Embedded audio to sink and de-embedded
E to E: Embedded audio to de-embedded
V to V : Source audio to sink
V to E : Source audio to de-embedded
The name of a slot can only be changed in the Web GUI. In the menu item Video Management on the right, switch to the view 'S2'. There you can edit the names of the slots and save them with OK.


## Changing Resolution of Scaler Output Card

The output resolution of a scaler card can only be changed in the Web GUI. In the menu item Video Management on the right, switch to the view 'S2'. There you can set the available resolutions. Likewise, the brightness, color saturation, contrast and sharpness can be finely adjusted by $+/-50$.


The power supply of each input/output card can be switched on/off individually for each card via Web GUI. In the menu item Video Management right-click on the view, S1 '. There you can switch the supply voltage of the card on and off via pull-down (default: ON).


## HDCP Management

The HDCP capability of each input card can be switched individually for each card in the Web GUI. In the menu item Video Management right-click on the view, S1 '. There you can switch the HDCP function of the card on and off via pull down (default: ON).

## Switching HDMI/DVI Operating Mode

Each HDMI/HDBT output card can be switched from HDMI (default) to DVI. To do this, in the menu item Video Management, switch right to the view 'S1'. There you can set the format of each output card to DVI/HDMI by pull down.

## Audio Port Management

Choose the Audio Management in the menu bar. Now the available inputs and outputs will be shown. At first select the source and then the output/outputs.
Note: V means in Video signal embedded, E means external connector. With 'mute output' the selected output can be muted.


## Serial Management

Select serial Management in the menu bar. Now the available RS232 interfaces are displayed
separately according to input and output card. First select the desired source and then the sink/sink. Now the two RS232 connections are internally routed.
(1)Please switch the Input's TX to the output's RX.
(2)Then switch the input's RX to the output's TX.

Note: Bidirectional transmission is only possible with a point-to-point connection.


## EDID Management

The EDID management via WEB GUI is equivalent to the EDID configuration via touch screen.
Details can be found in chapter 8.3

## Scene Management

The DXM-G4 Series Matrix allows saving and restoring up to 32 scenarios. These can be saved in the video or audio menu.
The administration of those scenes takes place under the tab 'App-Scene' in the WEB GUI.

## Scene Setup and Overwiew

This page combines all important parameters of the DXM-G4 Series Matrix:

- Network and RS232 settings
- Installed firmware versions
- Fan settings
- User administration
- Save and restore the system configuration
- Key tones on/off
- TCP port on/off


Firmware updates can be done with the button 'System update' in the right upper corner.

## RS232 AND IP PROTOCOL

Your DXM G4 series platform can be controlled by external control devices/system controller through RS232 connection, TCP/IP over Ethernet. The default RS232 settings are:

- Baud 115200bps
- 8 data bits
- 1 stop bit
- No parity


## > - Command, \#- Query, < - Response <CR> = 0x0D Hex / 13 Decimal

Note: The default communication settings are 115200 8N1 None. IP address:192.168.88.229 Socket Server port:1001

|  | Action | Basic ASCII String | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Switch the single channel input of the video to the single channel or B12 multiple output | Catob,c <CR> | $\begin{aligned} & \mathrm{a}= \operatorname{input}(1 \sim \text { matrix } \\ &\max ) \\ & \mathrm{bc}= \operatorname{output}(1 \sim \text { matrix } \\ &\max \text { or } \mathrm{ALL}) \end{aligned}$ | Switch the video input 1 to the video output 2 and 3 | C1to2,3 <CR> | C1to2,3 <br> <CR> |
| 2 | Switch the video input channel to the video output channel, they're correspondence | $\begin{gathered} > \\ \text { CRa:b,c:d } \\ \text { <CR> } \end{gathered}$ |  | Switch the video input 1 to the video output 3, and switch the video input 2 to the video output 4 | $\begin{gathered} > \\ \text { CR1:3,2:4 } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { CR1:3,2:4< } \\ \text { CR> } \end{gathered}$ |
| 3 | Select the video input channel, it need to combination with the >CSWO command use | CSWI:a <CR> | $\mathrm{a}=\operatorname{input}(1 \sim$ matrix max $)$ | Select the video input 2 | CSWI:2 <br> <CR> | CSWI:2 <CR> |
| 4 | Select the video input from The >CSWI, then switch to the video out | $\begin{aligned} & \quad> \\ & \text { CSWO:a } \\ & \text { <CR> } \end{aligned}$ | $\begin{gathered} a=\text { output( } 1 \sim \text { matrix } \\ \max ) \end{gathered}$ | Select the video input from The $>C S W I$, then switch to the video output 2 and 3 | $\begin{gathered} > \\ \text { CSWO:2,3 } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { CSWO:2,3 } \\ \text { <CR> } \end{gathered}$ |
| 5 | Query the status of the video output | $\begin{gathered} \# \\ \text { CR } \\ \text { <CR> } \end{gathered}$ | NULL | Query correspondi ng relations between | $\begin{gathered} \# \\ \text { CR } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { CR1:3,2:4< } \\ \text { CR> } \end{gathered}$ |


|  | Action | Basic ASCII String | Variables | Example <br> Settings | Example String | Example <br> Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6 | Switch the single channel input of the audio to the single channel or multiple channel audio out | Tatob,c <CR> | $\begin{aligned} a= & \operatorname{input}(1 \sim \text { matrix } \\ & \max )+V / E \end{aligned}$ <br> b c = output(1 ~ matrix max or ALL) + V/E <br> Note:V=Internal audio $\mathrm{E}=$ External audio | the input1's <br> internal <br> audio <br> switch to the <br> output2's <br> internal and external audio | $\begin{gathered} \text { T1Vto2V,2E } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { T1Vto2V,2E } \\ \text { <CR> } \end{gathered}$ |
| 7 | Switch the audio input channel to the audio output channel , they're correspondence | $\begin{gathered} \text { TRa:b,c:d } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \mathrm{a} \mathrm{c}=\text { output }(1 \sim \text { matrix } \\ \text { max })+\mathrm{V} / \mathrm{E} \\ \mathrm{~b} \mathrm{~d}=\operatorname{input}(1 \sim \text { matrix } \\ \text { max or } \mathrm{ALL})+\mathrm{V} / \mathrm{E} \\ \text { Note: } \mathrm{V}=\text { Internal audio } \\ \mathrm{E}=\text { External audio } \end{gathered}$ | Switch the audio input 1V to the audio output 2V, and switch the audio input 1E to the audio output 2E | $\begin{gathered} > \\ \text { TR1V:2V,1E: } \\ 2 \mathrm{E} \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { TR1V:2V,1 } \\ \text { E:2E } \\ \text { <CR> } \end{gathered}$ |
| 8 | Select the audio input channel, it need to combination with the >TSWO command use | TSWI:a <CR> | $\begin{aligned} \mathrm{a}=\operatorname{input} & (1 \sim \text { matrix max }) \\ & +\mathrm{V} / \mathrm{E} \end{aligned}$ <br> Note: V=Internal audio $\mathrm{E}=$ External audio | Select the audio input $2 A$ | $\begin{gathered} > \\ \text { TSWI:2V } \\ \text { <CR> } \end{gathered}$ | TSWI:2 <CR> |
| 9 | Select the audio input from the >TSWI, then switch to the audio out | $\begin{aligned} & \quad> \\ & \text { TSWO:a } \\ & \text { <CR> } \end{aligned}$ | a = output(1 ~ matrix max) $+\mathrm{V} / \mathrm{E}$ <br> Note:V=Internal audio $\mathrm{E}=$ External audio | $\begin{aligned} & \text { Select the } \\ & \text { audio input } \\ & \text { from the } \\ & >\text { TSWI, } \\ & \text { then switch } \\ & \text { to the } \\ & \text { audio } \\ & \text { output } 3 \mathrm{~V} \\ & \text { and 3E } \\ & \hline \end{aligned}$ | $\begin{gathered} > \\ \text { TSWO:3V,3E } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \ll \\ \text { TSWO:2,3 } \\ <\text { CR> } \end{gathered}$ |
| 10 | Query the status of audio output | $\begin{gathered} \# \\ \text { TR } \\ <\mathrm{CR}> \end{gathered}$ | NULL | Query correspondi ng relations between | $\begin{gathered} \# \\ \text { TR } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { TR1V:3V,2 } \\ \text { V:4B } \\ \text { <CR> } \\ \hline \end{gathered}$ |
| 11 | Save the scene | $\begin{gathered} > \\ \text { Sa } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} a=\text { Scene location } \\ \text { 1~32max) } \end{gathered}$ | Save the current state to the 10 scene | $\begin{gathered} > \\ \text { S10 } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \hline< \\ \text { CR1:3,2:4,. } \\ \text { <CR }> \end{gathered}$ |
| 12 | Call the scene | $\begin{gathered} > \\ \mathrm{Ra} \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} a=\text { Scene location } \\ \text { 1~32max) } \end{gathered}$ | Call the scene 10 | $\begin{gathered} > \\ \text { R10 } \\ <\mathrm{CR}> \end{gathered}$ | $\begin{gathered} < \\ \text { CR1:3,2:4,. } \\ \quad . \\ <\mathrm{CR}> \end{gathered}$ |
| 13 | Switch the audio and video synchronization | SYNC:a <CR> | $a=$ <br> 0:no synchronous 1:synchronous | $\qquad$ | SYNC:1 <CR> | SYNC:1 <CR> |
| 14 | Query the status of the audio and video synchronization | $\begin{gathered} \# \\ \text { SYNC } \\ <\mathrm{CR}> \end{gathered}$ | NULL | Query synchronou s | $\begin{gathered} \# \\ \text { SYNC } \\ \text { <CR> } \end{gathered}$ | SYNC:1 <br> <CR> |


|  | Action | Basic ASCII String | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15 | Set the audio and video synchronization mode | SYNC_MODE:a <CR> | $\begin{gathered} a=\text { (mode) } \\ 0: V E->V E \\ 1: V E->E V \\ 2: V->V E(d e f a u l t) \\ 3: E->V E \\ 4: V->V \\ 5: E->E \\ 6: V->E \\ 7: E->V \end{gathered}$ <br> Note: V=Internal audio $\mathrm{E}=$ External audio | Set the audio and video synchroniza tion mode | $\begin{gathered} \gg \\ \text { SYNC_MODE } \\ : 1 \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { SYNC_MOD } \\ \text { E:1 } \\ \text { <CR> } \end{gathered}$ |
| 16 | Query the audio and video synchronization mode | $\begin{gathered} \text { \# } \\ \text { SYNC_MODE<C } \\ \text { R> } \end{gathered}$ | NULL | Query the audio and video synchroniza tion mode | $\begin{gathered} > \\ \text { SYNC_MODE } \\ : 1 \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { SYNC_MOD } \\ \text { E:1 } \\ \text { <CR> } \end{gathered}$ |
| 17 | Set the scene name | SNAMEa:b <CR> | $\begin{gathered} \mathrm{a}=\text { Scene number } \\ 1 \sim 32 \mathrm{max}) \\ \mathrm{b}=\text { scene name }(15 \\ \text { English char) } \end{gathered}$ | Set the scene10 name to "Meeting" | SNAME10:Me eting <CR > | SNAME10: <br> Meeting $<C R>$ |
| 18 | Query the scene name | \# <br> SNAMEa <br> <CR> | $\begin{gathered} a=\text { Scene location } \\ \text { 1~32max) } \end{gathered}$ | Query the scene10 name | $\begin{aligned} & \text { \#SNAME10 } \\ & \text { <CR> } \end{aligned}$ | SNAME10: <br> Meeting <CR> |
| 19 | Whether the scene is displayed on the WEB | SUSEa:b <br> <CR> | $\begin{gathered} \mathrm{a}=\text { Scene number } \\ \text { 1~32max) } \\ \mathrm{b}=\text { scene use } \\ \text { (0=no display } 1=\text { display }) \end{gathered}$ | Set the scene10 for display on the WEB | $\begin{gathered} > \\ \text { SUSE10:1 } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { <SUSE10:1 } \\ \text { <CR> } \end{gathered}$ |
| 20 | Query the status of the scene | $\begin{gathered} \# \\ \text { SUSEa<CR> } \end{gathered}$ | $\begin{gathered} a=\text { Scene location } \\ \text { 1~32max) } \end{gathered}$ | Query the scene10 use | SUSE10 <br> <CR> | $\begin{gathered} < \\ \text { SUSE10:1 } \\ \text { <CR> } \\ \hline \end{gathered}$ |
| 21 | Uart switch | $\begin{gathered} > \\ \text { CUARTatob,c } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} a=R X(1 \sim \text { matrix max }) \\ b c=T X(1 \sim \text { matrix max } \\ \text { or ALL }) \end{gathered}$ | Uart switch rx1 to tx1\2 | CUART1to1,2 <CR> | CUART1to1 $\begin{gathered} , 2 \\ \langle\mathrm{CR}> \end{gathered}$ |
| 22 | Query the status of all uart | $\begin{gathered} \text { \#CRUART } \\ \text { <CR> } \end{gathered}$ | NULL | Query the status of all uart | $\begin{gathered} \text { \#CRUART } \\ \text { <CR> } \end{gathered}$ | CRUART1:1 $, 2: 1, \ldots<C R$ $>$ |
| 23 | Set the IP address | $\begin{aligned} & \text { IP:a.b.c.d } \\ & \text { <CR> } \end{aligned}$ | a b c d = address(0~255) | set IP address to the 192.168 .2. 229 | $\begin{gathered} > \\ \text { IP:192.168.2 } \\ .229 \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { IP: } 192.168 . \\ 2.229 \\ \text { <CR> } \end{gathered}$ |
| 24 | Set the Subnet | SUBNET:a.b.c.d <CR> | a b c d = address(0~255) | set Subnet to the $\begin{gathered} 255.255 .25 \\ 5.0 \end{gathered}$ | $\begin{gathered} \text { SUBNET:255. } \\ 255.255 .0 \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { SUBNET:25 } \\ 5.255 .255 . \\ 0 \\ \text { <CR> } \end{gathered}$ |
| 25 | Set the Gateway | GATEWAY:a.b.c $\begin{gathered} . \mathrm{d} \\ \text { <CR> } \end{gathered}$ | a b c d = address(0~255) | set <br> Gateway to the $\begin{gathered} 255.255 .25 \\ 5.0 \\ \hline \end{gathered}$ | $\begin{gathered} \text { GATEWAY:19 } \\ 2.168 .2 .1 \\ \text { <CR> } \end{gathered}$ | $<$ <br> GATEWAY: $\begin{gathered} 192.168 .2 . \\ 1 \\ \text { <CR }> \\ \hline \end{gathered}$ |


|  | Action | Basic ASCII String | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 26 | Set the Socket Server port | PORT:a <CR> | a = Server port | Set the <br> Socket <br> Server port to the 1001 | $\begin{aligned} & \text { PORT:1001 } \\ & \text { <CR> } \end{aligned}$ | $\begin{gathered} \text { PORT:1001 } \\ \text { <CR> } \end{gathered}$ |
| 27 | Set Network DHCP | DHCP:a <CR> | $1=0$ :no open 1:open | Set <br> Network DHCP for open status | DHCP:1 <CR> | DHCP:1 <CR> |
| 28 | Query the network information | NETWORK <br> <CR> | NULL | Query the network information | $\begin{gathered} \text { \# } \\ \text { NETWORK } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { IP:192.168. } \\ 2.229 \\ <\mathrm{CR}> \\ < \\ \text { SUBNET:25 } \\ 5.255 .255 . \\ 0 \\ <\mathrm{CR}> \\ < \\ \text { GATEWAY: } \\ 192.168 .2 . \\ 1 \\ <\mathrm{CR}> \\ < \\ \text { PORT:1001 } \\ <\mathrm{CR}> \\ \hline \end{gathered}$ |
| 29 | Set the serial port | UART:a,b,c,d <CR> | $\begin{gathered} \text { a = Baud Rate(115200 } \\ 38400 \text { 19200 9600) } \\ \text { b = Data bits }(89) \\ c=\text { Stop bits(1 } 1.5 \text { 2) } \\ \text { d = Parity bits(None Odd } \\ \text { Even) } \\ \hline \end{gathered}$ | Set the serial to the 9600,8,1,N one | >UART:9600 <br> ,8,1,None<C <br> R> | $<$ <br> UART:9600 <br> ,8,1,None <CR> |
| 30 | Query the serial port | $\begin{aligned} & \text { \#UART } \\ & \text { <CR> } \end{aligned}$ | NULL | Query the serial port |  | UART:9600 ,8,1,None <CR> |
| 31 | Set command enable, the commands received by socket and serial port will not be processed after closing (but the >CMDEN: <CR > command will not be affected). | CMDEN:a <CR> | $\mathrm{a}=0$ :no make 1:make | Set command enable | $\begin{gathered} > \\ \text { CMDEN:1 } \\ \text { <CR> } \end{gathered}$ | CMDEN:1 <CR> |
| 32 | Query the status of the command enable | \# CMDEN <CR> | NULL | Query the status of the command enable | \# CMDEN <CR> | CMDEN:1 <CR> |
| 33 | Set the sound when send the command is sent | $\begin{gathered} > \\ \text { CSOUND:a } \\ \text { <CR> } \end{gathered}$ | $a=0$ :no sound 1 :sound | Set the sound when send the command is sent | $\begin{aligned} & > \\ & \text { CSOUND:1 } \\ & \text { <CR> } \end{aligned}$ | $\begin{aligned} & \text { CSOUND:1 } \\ & \text { <CR> } \end{aligned}$ |


|  | Action | Basic ASCII String | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 34 | Query the status of the sound when command is sent | $\begin{gathered} \# \\ \text { CSOUND } \\ \text { <CR> } \end{gathered}$ | NULL | Query the status of the sound when command is sent | $\begin{gathered} \# \\ \text { CSOUND } \\ \text { <CR> } \end{gathered}$ | CSOUND:1 <br> <CR> |
| 35 | switch EDID of the output to the input port | $\begin{aligned} & \text { EDIDatob } \\ & \text { <CR> } \end{aligned}$ | $\begin{gathered} \mathrm{a}=\operatorname{output}(1 \sim \text { matrix } \\ \mathrm{max}) \\ \mathrm{b}= \\ \quad \max (1 \sim \text { matrix } \\ \\ \max \text { or }) \end{gathered}$ | Switch EDID of the output 1 to the input 2 port | $\begin{aligned} & \quad> \\ & \text { EDID1to2 } \\ & \text { <CR> } \end{aligned}$ | $\begin{aligned} & < \\ & \text { EDID1to2 } \\ & \text { <CR> } \end{aligned}$ |
| 36 | switch EDID of the system to the input port | SYSEatob $<C R>$ |  | Switch system's EDID 1 to the input 2 port | $\begin{gathered} > \\ \text { SYSE1to2 } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} < \\ \text { SYSE1to2 } \\ \text { <CR> } \end{gathered}$ |
| 37 | Save EDID of the output to the system | $\begin{aligned} & \text { SEDIDatob } \\ & \text { <CR> } \end{aligned}$ | $\begin{gathered} \mathrm{a}=\text { output( } 1 \sim \text { matrix } \\ \max ) \\ \mathrm{b}=\operatorname{system}(1 \sim 16) \end{gathered}$ | Save EDID of the output 1 to system 2 | $\begin{aligned} & \text { SEDID1to2 } \\ & \text { <CR> } \end{aligned}$ | $\begin{aligned} & \text { SEDID1to2 } \\ & \text { <CR> } \end{aligned}$ |
| 38 | Select the output port to output HDMI or DVI formats | HDMODE:a,b $<C R>$ | $\begin{gathered} \mathrm{a}=\text { output( } 1 \sim \text { matrix } \\ \text { max }) \\ \mathrm{b}=0: \text { DVI 1:HDMI } \end{gathered}$ | Set the output 2 for HDMI format | $\begin{gathered} > \\ \text { HDMODE:2,1 } \\ \text { <CR> } \end{gathered}$ | HDMODE:2 $\begin{gathered} , 1 \\ \langle\text { CR }> \end{gathered}$ |
| 39 | Open or close the HDCP of the port (IN/OUT card) | $\begin{gathered} > \\ \text { HDCP:a,b } \\ <\text { CR> } \end{gathered}$ | $\begin{gathered} \mathrm{a}=\operatorname{port}(1 \sim \text { matrix } \\ \max ) \\ \mathrm{b}=0: \text { OFF 1:ON } \end{gathered}$ | Set the port 2 the hdcp for off | $\begin{gathered} > \\ \text { HDCP:2,0 } \\ <\mathrm{CR}> \end{gathered}$ | $\begin{gathered} < \\ \text { HDCP:2,0 } \\ <\mathrm{CR}> \\ \hline \end{gathered}$ |
| 40 | Turn on or off the power of the card | CPOWER:a,b <br> <CR> | $\begin{gathered} \mathrm{a}=\operatorname{port}(1 \sim \text { matrix } \\ \max ) \\ \mathrm{b}=0: \text { OFF 1:ON } \end{gathered}$ | Close the port 2 power supply | $\begin{gathered} >C P O W E R: 2, \\ 0<C R> \end{gathered}$ | $\begin{gathered} \text { CPOWER:2, } \\ 0 \\ \text { <CR> } \end{gathered}$ |
| 41 | Query the power status of card | CPOWER:a <br> <CR> | $\begin{gathered} \mathrm{port}(1 \\ \max ) \end{gathered}$ | Query the power status of card 2 | \# CPOWER:2< CR> | CPOWER:2, $\begin{gathered} 0 \\ <\mathrm{CR}> \end{gathered}$ |
| 42 | Set user login WEB interface's user name and password (Arabic numerals and English word only) | $\begin{gathered} > \\ \text { MUNP:a,b } \\ \text { <CR> } \end{gathered}$ | a = name(15 the English characters or Arabic numerals) <br> b = password(15 the English characters or Arabic numerals) | set user name:Main password:1 23456 | $\begin{gathered} \text { MUNP:Main,1 } \\ 23456 \\ \text { <CR> } \end{gathered}$ | MUNP:Main $\begin{aligned} & 123456 \\ & \text { <CR> } \end{aligned}$ |
| 43 | Query management user name and password | $\begin{gathered} \# \\ \text { MUNP } \\ \text { <CR> } \end{gathered}$ | NULL | Query manageme nt user name and password | $\begin{gathered} \# \\ \text { MUNP } \\ \text { <CR> } \end{gathered}$ | MUNP:Main $\begin{aligned} & 123456 \\ & \text { <CR> } \end{aligned}$ |
| 44 | Send commands to control board | $\begin{aligned} & \quad> \\ & \text { COMa } \\ & \text { <CR> } \end{aligned}$ | $\mathrm{a}=$ control card command |  | $\begin{gathered} > \\ \text { COM-TEST } \\ \text { <CR> } \end{gathered}$ | NULL(you don't online returns the ERROR) |


|  | Action | Basic ASCII String | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 45 | Checking whether the central control board is online or not | $\begin{gathered} \# \\ \text { COM } \\ \text { <CR } \end{gathered}$ | NULL | can check out the central control board is online by sending "\#COM<CR >"to get a response of " <COM:1< CR>" | $\begin{gathered} \# \\ \text { COM } \\ \text { <CR> } \end{gathered}$ | COM:1 <br> <CR> |
| 46 | To TCP Socket server send data | $\begin{gathered} \text { SEND-SS:a:b,c } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \mathrm{a}=\mathrm{IP} \\ \mathrm{~b}=\text { Server port } \\ \mathrm{c}=\text { data } \end{gathered}$ | $\begin{gathered} \text { To } \\ 192.168 .88 \\ .100: 1001 \\ \text { send"TEST } \end{gathered}$ | $\begin{gathered} > \\ \text { SEND- } \\ \text { SS:192.168.8 } \\ 8.100: 1001, \mathrm{~T} \\ \text { EST } \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { SEND-SS:4 } \\ \text { <CR> } \end{gathered}$ |
| 47 | Query status information Returned in JSON format | $\begin{gathered} \# \\ \text { JSON:a,b } \\ \text { <CR> } \end{gathered}$ | $\mathrm{a}=$ <br> ("video","scene","system", "weburl","cont") b = mark(Status update version, 0 = Request all data) | Query the state of the video | $\begin{gathered} >\text { JSON:video } \\ \text {,0<CR> } \end{gathered}$ | \{ "system": $\{$ "run": "Run 000:01:15" ' "temp": "20~35", "ip": "192.168.8 8.151:8020 ", "wcolor": "\#66ff00", "mark": 55, "ahpd": 1, "uhpd" 1, "lang": 1, "update": true \}, .... $\}$ |
| 48 | Set the system language | LANG:a <CR> | $\begin{gathered} \mathrm{a}=0 \quad \text { : English } 1: \\ \text { Chinese } \end{gathered}$ | Set the system language is Chinese | LANG:1 <CR> | LANG: 1 <CR> |
| 49 | Query system language | $\begin{gathered} \# \\ \text { LANG } \\ \text { <CR> } \end{gathered}$ | NULL | Query system language | \#LANG<CR> | LANG: 1 <CR> |
| 50 | Restart the system | $\begin{aligned} & \text { SOF-RESTART } \\ & \text { <CR> } \end{aligned}$ | NULL | Restart the system | $\begin{gathered} >\text { SOF- } \\ \text { RESTART<C } \\ \text { R> } \end{gathered}$ | $\begin{gathered} < \\ \text { SOF- } \\ \text { RESTART } \\ \text { <CR> } \end{gathered}$ |
| 51 | Restore the factory Settings | $\begin{gathered} > \\ \text { SYS-RESET } \\ <C R> \end{gathered}$ | NULL | Restore the factory Settings | $\begin{gathered} \text { >SYS- } \\ \text { RESET<CR> } \end{gathered}$ | $\begin{gathered} \text { SYS-RESET } \\ \quad \text { <CR> } \end{gathered}$ |


|  | Action | $\begin{gathered} \text { Basic ASCII } \\ \quad \text { String } \\ \hline \end{gathered}$ | Variables | Example Settings | Example String | Example Response |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 52 | Query all the daughter card types | $\begin{gathered} \# \\ \text { RCID } \\ \text { <CR } \end{gathered}$ | NULL (return data reference link) | Query all the daughter card types | \#RCID<CR> | $\begin{gathered} \text { RCID:1:I1, } \\ \text { 2:N/A... } \\ \text { <CR> } \end{gathered}$ |
| 53 | Query main software version | $\begin{gathered} \text { \# } \\ \text { SVER } \\ \text { <CR> } \end{gathered}$ | NULL | Query main software version | \#SVER<CR> | $\begin{gathered} \text { SVER:1.0.0 } \\ \text { <CR> } \\ \hline \end{gathered}$ |
| 54 | Query hardware version | $\begin{gathered} \text { \# } \\ \text { HVER } \\ \text { <CR> } \end{gathered}$ | NULL | Query hardware version | \#HVER<CR> | HVER:1.0.0 <CR> |
| 55 | Query the firmware version of the back board | $\begin{gathered} \# \\ \text { BVER } \\ \text { <CR> } \end{gathered}$ | NULL | Query back software version | \#BVER<CR> | $\begin{aligned} & \text { BVER:1.0.0 } \\ & \text { <CR> } \end{aligned}$ |
| 56 | Query the matrix type | $\begin{gathered} \# \\ \text { M0 } \\ \text { <CR } \end{gathered}$ | NULL | Query matrix type | $\begin{gathered} \# \\ \text { M0 } \\ \text { <CR> } \end{gathered}$ | MVP-16C <CR> |
| 57 | send commands to HDBT cards | $\begin{gathered} \stackrel{>}{\text { SEND-CU:a:xb:c }} \\ \text { <CR> } \end{gathered}$ | $\begin{gathered} \text { a = baud Rate (115200 } \\ 38400 \text { 19200 9600) } \\ \text { x =I or O } \\ \text { b = card port } \\ \text { c }=\text { data } \end{gathered}$ | ```For example, send "TEST " to output port1``` | $\begin{gathered} > \\ \text { SEND- } \\ \text { CU:115200: } \\ \text { O1:TEST } \\ \text { <CR> } \end{gathered}$ |  |

## Warranty

## Limited 3 Year Warranty

Aurora Multimedia Corp. ("Manufacturer") warrants that this product is free of defects in both materials and workmanship for a period of 3 years as defined herein for parts and labor from date of purchase. This Limited Warranty covers products purchased in the year of 2009 and after. Motorized mechanical parts (Hard Drives, DVD, etc), mechanical parts (buttons, doors, etc), remotes and cables are covered for a period of 1 year. Touch screen displays are covered for 1 year; touch screen overlay components are covered for 90 days. Supplied batteries are not covered by this warranty. During the warranty period, and upon proof of purchase, the product will be repaired or replaced (with same or similar model) at our option without charge for parts or labor for the specified product lifetime warranty period.

This warranty shall not apply if any of the following:
A. The product has been damaged by negligence, accident, lightning, water, act-of-God or mishandling; or,
B. The product has not been operated in accordance with procedures specified in operating instructions: or,
C. The product has been repaired and or altered by other than manufacturer or authorized service center; or,
D. The product's original serial number has been modified or removed: or,
E. External equipment other than supplied by manufacturer, in determination of manufacturer, shall have affected the performance, safety or reliability of the product.
F. Part(s) are no longer available for product.

In the event that the product needs repair or replacement during the specified warranty period, product should be shipped back to Manufacturer at Purchaser's expense. Repaired or replaced product shall be returned to Purchaser by standard shipping methods at Manufacturer's discretion. Express shipping will be at the expense of the Purchaser. If Purchaser resides outside the contiguous US, return shipping shall be at Purchaser's expense.

## No other warranty, express or implied other than Manufacturer's shall apply.

Manufacturer does not assume any responsibility for consequential damages, expenses or loss of revenue or property, inconvenience or interruption in operation experienced by the customer due to a malfunction of the purchased equipment. No warranty service performed on any product shall extend the applicable warranty period. This warranty does not cover damage to the equipment during shipping and Manufacturer assumes no responsibility for such damage.


[^0]:    note:

    - "I"means input card, "O"means output card
    - • : support all character
    - $\quad$ : support portion character
    - $\times$ : Not supported
    - HDTV resolution : 480i, 576i, 720p, 1080i, 1080p
    - VESA resolution : $800 \times 600 \sim 1920 \times 1200$
    - 4 k resolution : $3840 \times 2160$

