

Model VSA-32 A / V Switch-Cat™

All-in-One A/V Distribution System

Switching, UTP Transmission, Serial Control, and Audio Amplification



UMA1171 Rev B

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This equipment generates, uses and radiates radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. It complies with the limits for a Class A computing device, pursuant to Part 15 of the FCC rules.

This product complies with the requirements of the European EMC directive 89/336/EEC

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1.0 General

Thank you for purchasing Hall Research's VSA-32 A/V switching control system. The package is comprised of a 3 input connector panel with a microphone XLR connector on a 4-gang Wallplate (transmitter), a control panel A/V switcher on a 2-gang wallplate (user interface) plus a remote receiver with video, audio, and serial control outputs, a serial programming cable as well as a Windows™ Software disk are also included in the package. The system also includes a complete Hall Research Model UVA-WP wallplate transmitter (other compatible UVA senders will work also).

This device can be used to add audio video capability to any room. The installer need only supply the display device (such as a projector), passive 4 or 8 ohm speakers and a compatible UVA sender unit.

The unit accommodates the following inputs:

- Input #1: PC (VGA to UXGA) or Component (YPbPr) with Mono L+R Audio Cat5 signal from a compatible remote UVA Sender unit (UVA-2, UVA-4 etc)
- Input #2: PC (VGA to UXGA) or Component (YPbPr) with Stereo Audio
- Input #3: S-Video or Composite Video with Stereo Audio
- Microphone Input via XLR connector or rear 3 Pin Header

The VSA-32 User Interface provides individual buttons for turning the projector on/off, volume control selection, selecting the video source for display as well as a user defined 'AUX' button.

The User Interface connects to the Connector Panel via 1 Cat5 cable, to a compatible remote UVA sender via 1 Cat5 cable and sends the selected AV to a remote receiver unit via 2 Cat5 Cables.

No power supply is needed for the wall plates.

The remote unit can be up to 750 ft away and has a built-in 20 Watt Stereo Amp which can drive a pair of 4 or 8 ohm speakers directly.

A line output is provided for connection to an external amp if necessary.

A Volume knob on the User Interface wallplate allows adjustment of the sound level of both the AV volume as well as microphone volume.

The VSA-32 automatically controls projector operation (on/off and source selection) via serial commands stored in the unit by just the touch of a button.

2.0 Features

- ✓ User interface control panel available as 2-gang wallplate or desktop standalone keypad
- ✓ Wall plates available in black color
- ✓ Programmable relay contacts can switch on or off with any button
- Accepts 1 VGA and 1 TV-Video (Composite or S-Video) each with its own stereo audio
- ✓ Accepts 1 Cat5 A/V signal from a compatible UVA sender
- ✓ Accepts microphone input (with phantom power and microphone preamplifier with programmable gain) on XLR connector or rear 3 pin header
- ✓ Selectable volume control and mute button for the AV and Microphone audio
- Provides individual buttons for turning the projector on/off, selection of the video source, both volume control and mute selection and a user definable button
- ✓ Bidirectional RS232 connection from the control wallplate to the receiver
- ✓ Sends selected AV to a remote receiver unit via 2 Cat5 Cables
- ✓ No power supply is needed for the user interface wallplate or connector panel, only at the receiver
- ✓ (1) N.O. and (1) N.C) relay contacts available for external control circuits
- ✓ Simple UTP (CAT5) cable connections between the wall plates and the receiver
- ✓ Remote unit can be up to 750 ft away with automatic video compensation
- ✓ Built-in 20 Watt (10x2) Stereo Amp drives 4 or 8 ohm speakers directly
- Automatically controls projector operation (on/off and source selection) via serial commands stored in the unit
- ✓ Comes with Windows™ GUI software and cable for programming
- Supports 1200, 2400, 4800, 9600, 14400, 38400, 57600 and 115200 Baud Rates
- ✓ Supports Parity of NONE, EVEN or ODD

3.0 Installation

In a typical installation, the User interface unit is located on a wall or panel and is wired to the connector panel via 1 Cat5 cable. The connector panel is wired to the receiver unit via 2 Cat5 cables and 1 Cat5 cable to a compatible UVA sender unit. The receiver is connected to the VSA-32 power supply

Always refer to the compatible UVA sender documentation

DO NOT MIX POWER SUPPLIES FROM THE VSA-32 SYSTEM AND THE COMPATIBLE UVA SENDER. THE VSA-32 SYSTEM USES A 15 vDC POWER SUPPLY. THE COMPATIBLE UVA SENDER <u>MAY</u> REQUIRE THE USE OF THE INCLUDED POWER SUPPLY DEPENDING ON THE CABLING AND VIDEO SOURCE USED. CONTACT HALL RESEARCH IF ANY ASSISTANCE IS REQUIRED.

The user interface and connector panels qualify as low-voltage class 2 devices and do not require a J-box in the wall. In fact it does not even need a power supply to be connected to it, as it draws power via the signal connection to the remote unit. However, in most instances it is easier to use standard 2-gang and 4gang electrical boxes in order to attach the faceplates to the mounting surface or structure.

Please contact HR or your desired electrical supply house for purchasing the Jbox. These are generally inexpensive units.

As seen in the above diagrams, the connection between the receiver and the projector could be comprised of VGA, S-Video, and RS232. These cables are not supplied and must be purchased separately.





Please note that most projectors use a unique and nonstandard Serial input connector, therefore you need to build your cable according to the pin out provided be the projector manufacturer or purchase a cable from them.

If you will be making your own cable, the VSA-31-R receiver unit has the following RS-232 pin out:

Function:	DB9-Male
Transmit:	Pin 3
Receive:	Pin 2
Ground:	Pin 5

Note on video signals that go to the Projector

When you select either of the 2 VGA inputs (Source 1 or Source 2), the VGA output to the projector has the selected signal and the S-Video output is blanked out. Conversely, if the input is Composite Video or S-Video (Source 3), only the S-Video output to the projector will have a signal. This means that it is possible to use the projector's auto-detect mode to switch between video inputs and not even connect the serial port to the projector. However in doing so, you will not be able to use the on/off button on the sender to control the projector, and you will still have to rely on the projector's remote control to turn the projector on and off.

Prior to final installation of the user interface and connector panel wall plates, you need to use the supplied Windows[™] software and the serial cable to program the serial codes needed to operate the projector into the sender wallplate.

Note on CV and S-Video Inputs

Do not connect the Composite Video and S-Video inputs simultaneously. Doing so will produce a poor quality image. The quality of the CV signal may depend on your video source; contact Hall Research for possible assistance.

Note on RS-232 port availability on your PC

Most PCs and notebooks do not have a serial port. So to program the sender you may need a USB to RS-232 Serial converter. These are available from Hall Research (Model USB-RS232-1).



For more on the topic of Serial Control of the projector please refer to Section 5.0

4.0 Operation

The VSA-32 system operation has been designed to be powerful yet simple to use. There are 7 buttons on the User Interface wall plate for powering the projector, video source selection, volume and mute control as well as a user definable AUX button.

The buttons are back-lit so you can tell which video or audio input is selected. If the command string being transmitted to the projector has a 'wait' delay inserted, then during the prescribed wait time, the LED will be blinking and the user cannot switch channels.

There is a volume knob on the User Interface with a corresponding LED bar to indicate the current loudness setting. The Volume Select button is used to specify whether you are adjusting the AV volume or the Microphone volume.

The VSA-32 remembers the settings independently for each input. So as you switch between inputs, the volume setting recalls the last setting of that input.

Notes on Audio Output

The receiver has an "Audio Amplifier" switch with "Normal" and "Boost" settings. For a smaller rooms use the "Normal" setting; for larger rooms use the "Boost" setting.

This is used to normalize the loudness LED bar display, so in a small room where you never would set the sound volume too loud, with the "Normal" setting the LED bar display would not be all the way to the bottom all of the time! Also note that if you use 4 Ohm speakers, the power output from the system is maximized, so if you are using 8 Ohm speakers, and in "Boost" you still don't have sufficient loudness, then you can switch to a lower impedance speaker such as 6 or 4 Ohm to increase the loudness.

You can add more than one speaker to each of the Left or Right output of the unit. If you are using 8 or 16 Ohm speakers, you can parallel 2 of them on each channel (for a total of 4 speakers). If you are using 4 Ohm speakers, then you need to put 2 of them in series for each channel (for a total of 4 speakers).

The VSA-31-R receiver has a Line-level audio output. This connector is used in cases where the built-in power amp may not be sufficient. Upon connecting a plug to this jack, the power amp outputs are disabled and you can route a stereo cable to any external Audio Amp of your choosing. Contact Hall Research if simultaneous audio from the 3.5mm and the External amplifier are needed at the same time. The volume knob on the sender still acts on the level of the line output signal.

Notes on Video Compensation Adjustment

The A/V signal from the remote Cat5 UVA sender has a video compensation pot accessible at the front of the VSA-32-CP control panel. Turning the pot CLOCKWISE (CW) increases the compensation; turning the pot COUNTERCLOCKWISE (CCW) decreases the compensation. Start with the pot turned fully CCW and adjust the compensation until the picture has reached length being optimal quality for the of cable used.

5.0 Windows™ Projector Configuration Software

Included in the VSA-32 package is a CD with the application that you need to use to select your projector model in order to upload the configuration serial parameters. This is a one time task, as long as you do not change your projector. You can also create your own command string set as explained below.

. Installing the Software

To install the software, load the CD into your PC and double-click on the setup.exe file on the CD. The installation wizard will walk you through the rest of the installation. After installation, note that the version number of the software is displayed on the main screen.

NOTE: The software GUI is titled with VSA-31, but it is completely compatible with the VSA-32.

. Selecting the Com Port

The VSA-31-SP Programming Software will detect your available COM ports. Just select the COM port you will use to connect the VSA-32 to your PC



. Selecting your Projector Configuration file

Select your projector model from the drop down list. If your projector model is not listed, the Request button lists the information you should provide Hall Research to obtain assistance in creating your projector configuration file. You may also enter the projector codes in a new configuration file if you would prefer.



. Creating the Serial Strings

The serial string to the projector can be comprised of ASCII characters, hexadecimal bytes, relay control sequences and wait times embedded in the strings. The length of each serial string must not exceed 250 characters. The current length of each string will be displayed in the String Length box. In the Projector Commands drop down menu there are 10 options which are related to the string that would be sent when that particular button is pressed. Select the Projector command you wish to edit and then start typing the serial string into the Serial String text box.

S VSA-31-SP File Help	
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HOT	Relay Off 💌 10 Ms 💌
VSA-31-SP	Insert Hex Byte Insert Ctrl Insert Wait
Version 1.0	Serial String
Projector Commands	4
Source = SRC1 On Source = SRC1 On Source = SRC2 On Source = SRC2 Off	String Length 0 Show Hex String
Source = SRC3 On Source = SRC3 Off Aux = Aux On Aux = Aux Off	Upload
Power = Pwr Un Power = Pwr Off	

1. Source = SRC1 On / Off

The On command will be issued when the Source 1 VGA/HD input is selected via the VSA-32's front panel button and the button is illuminated. This command can tell the projector to select the VGA input.

The Off command is issued when the Source 1 button is pressed again. The button LED turns off, and Source 1 audio/video is disconnected. (Microphone Volume is still active at this time)

2. Source = SRC2 On / Off, SRC3 On / Off

The Source 2 and Source 3 commands function in the same manner as Source 1. Source 2 corresponds to the second VGA/HD input, while source 3 is for Composite/S-Video input. The VSA-32 up-scales the Composite video into S-Video so the projector is always receiving S-Video when Source 3 is selected. The serial command associated with this command will tell the projector to select the S-Video input. 3. Source = Aux On / Aux Off

These commands are issued when the Aux button is pushed. When the Aux On command is sent, the Aux button illuminates, and vice versa. These commands can be used for additional projector control, or to toggle the VSA-32's relay to raise/lower a screen, etc.

4. Power = On

This command will be issued when the Power button is pressed and the Power button LED is off. This command would normally tell the projector to power on.

Note: We recommend inserting a 15-45 second wait after the power on serial command to allow the projector to completely power up before sending it more serial commands. (The time to wait will vary with the projector model)

5. Power = Off

This command will be issued when the Power button is pressed and the Power button LED is on. This command would normally tell the projector to power off.

Note: We recommend inserting a 45-90 second wait to allow the projector to completely power off before sending it more serial commands. (The time to wait will vary with the projector model)

. Entering ASCII characters into the serial strings

Type in the "SERIAL STRING" text box to enter ASCII characters. You will see the characters as you type. You cannot paste or copy text and you cannot delete more than 1 character at a time. In the below example, uppercase ABCDEFG was typed into the "SERIAL STRING" text box.



Entering hexadecimal bytes into the serial strings

Enter Hexadecimal bytes by typing the hexadecimal byte into the box above the 'Insert Hex Byte' button. Then click 'Insert Hex Byte' button. The Hexadecimal byte will be inserted at the end of the current string. In this example I inserted the Hex byte FA



. Entering wait times into the serial strings

Waits can be entered into the serial strings by choosing the wait duration from the drop down menu then clicking 'Insert Wait' button. Each wait uses the space of 2 ASCII characters in the overall string length. In this example I inserted (2) 1-second waits for a total of a 2 second wait. When a wait time is being executed by the VSA-32 you will see the button that triggered that command blinking. During this wait period the VSA-32 will not accept user input from selection buttons.



Entering Carriage Returns into the serial strings

To enter a Carriage Return <CR> into the serial string, just press the 'Enter' key on your keyboard. In this example I typed Test1 then I pressed Enter then I typed Test2 then I pressed Enter again

HOT		TUMS
VSA-31-SP	Insert Hex Byte Insert Ctrl	Insert Wait
Version 1.0	Serial String	
	Test1 ' <cr>' Test2 '<cr>'</cr></cr>	
Projector Commands		k
Source = SRC1 On 💌		

. Selecting the Baud Rate and Parity

Select the Baud Rate from the drop down menu that the VSA-32 needs to use to communicate with the projector. Use a rate that matches your projector's setting. Choices are: 1200, 2400, 4800, 9600, 14400, 19200, 38400, 57600 or 115200 bits per second.

Select the Parity from the drop down menu that the VSA-32 needs to use to communicate with the projector. Use a rate that matches your projector's setting. Choices are: NONE, EVEN or ODD

. Setup to Program VSA-32

- 1. Install the VSA-31-SP Programmer software on the PC.
- Interconnect the VSA-32 User Interface, Connector Panel and Receiver with UTP (Cat5/5e/6) cabling.
- 3. Connect the power supply to the VSA-31-R Receiver unit.
- 4. Connect the VSA-32 User Interface 3.5mm jack on the REAR of the panel to the PC's Serial Port via the supplied DB9-to-3.5 cable
- Startup the VSA-31-SP Programmer software. (Start -> Programs -> Hall Research -> VSA-31-SP Uploader)
- 6. Create the serial command strings or load a previously setup projector configuration file.
- 7. Upload to the VSA-32 User Interface by clicking the UPLOAD button.

. Loading or Saving Configurations

You can save or load a configuration file by clicking on the File menu or choosing the appropriate icon. You can also create a new configuration file from the File menu or the New File icon.

. Uploading to the VSA-32

To upload to the VSA-32 User Interface, make sure the VSA-32 UI is connected to the PC serial port, via the supplied DB9-to-mini-stereo programming cable, and the units are properly interconnected and powered on. Click on the Upload button in the GUI. The GUI will report the progress of the upload.

. Putting the VSA-32 into Operation

- After you have successfully uploaded a configuration to the VSA-32 User Interface, disconnect the computer serial cable.
- Connect the VSA-32 Connector Panel to the Receiver via 2 UTP (Cat5/5e/6) cables.
- Connect the VSA-32 User Interface to the Transmitter via 1 UTP (Cat5/5e/6) cable.
- Connect the VSA-32 Connector Panel to the compatible remote UVA sending unit via 1 UTP (Cat5/5e/6) cable.
- Connect all the video and audio sources to the VSA-32 connector panel and compatible remote UVA sender.
- When you connect power supply to the Receiver and ensure the compatible remote UVA sender is also powered.
- The LED's on the User Interface flash twice and scrolls, to indicate the boot up sequence.
- The VSA-32 is now ready select video inputs and to adjust the volume.

. Operating the VSA-32

- To operate the VSA-32, first press the power button. The power button on the VSA-32 will now light up. If you have previously uploaded a serial command for the "Power = On" command then that serial command will now be issued to the projector.
- Next, select an input 1-3 by pressing the corresponding button. The button you just pressed will light up and the serial command associated with that button will be sent to the projector, if previously programmed.
- In addition to issuing serial commands to the projector the VSA-32 Transmitter will also switch the source of the video being transmitted to the Receiver to the input you just selected.
- Only 1 video source will be transmitted to the VSA-32 at any given time. Volume is adjusted by selecting either A/V or Mic with the "Vol Sel" button and turning the volume knob. If either the A/V or MIC audio is MUTED, the volume control can not be adjusted.
- You will see the volume level indicated by the volume LED bar. Volume level is adjusted per input and saved in memory for each input.

. Resetting the VSA-32

If for any reason you need to reset the VSA-32, press and release source buttons 1 and 3 simultaneously and the unit will reset. This will not result in the loss of any serial command programming; this will only reboot the unit. All the serial commands are still stored in the unit. You will need to press the power on button and reselect the input you wish to display.

6.0 Troubleshooting

Make sure that all your connections are solid, and check the state of the LED's on the User Interface control panel. Do not open or try to repair the unit yourself. There are no customer repairable items in the unit and you will void your warranty.

Contact HR Support at 714-641-6607 or via email or web. If you need to ship your unit back for repair, make sure to get a Return Material Authorization (RMA) number from Hall Research first.

7.0 Specifications

Resolutions	PC resolutions up to 1920x1440 @ 60 Hz & HDTV to 1080p, NTSC, PAL, or SECAM S-Video and CV
Video Level	Unity Gain. 1V p-p for Y, 0.3 V p-p for C 0.7V p-p for RGB, 5V p-p for HV
Audio Level	Variable Gain. 0 to +4dBu (0.78 to 1.23Vrms) line level with Amplified outputs L+R at 10 Watts per Channel
Temperature	Operating: 32 to 122°F (0 to 50°C); Storage: –40 to +185°F (–40 to +85°C)
Enclosure	Steel Receiver, Aluminum Sender
MTBF	90,000 hours (calculated estimate)
Power	15V DC from supplied universal power supply.
Size (H x W x D)	User Interface: 4.5" High x 4.56" Wide x 2.5" Deep Sender: 4.5" High x 8.2" Wide x 1.4" Deep Receiver: 1.4" High x 3.6" Wide x 6.5" Deep
Weight	2.5 pounds





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